



**International Shooting Sport Federation  
Internationaler Schiess-Sportverband e.V.  
Fédération Internationale de Tir Sportif  
Federación Internacional de Tiro Deportivo**

**Training Manual  
Pistol  
for ISSF Range Officials  
& Judges**

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**Note:**

Article 3.12.3.9, Annex “J” to the ISSF General Regulations sets out the Guidelines for Judges. In Part 3, Judges’ Courses, J.4.6 refers to the ISSF Training Guidelines as the “basis for ISSF Judges’ Courses”. This document is available for Course Instructors and Member Federations from the ISSF HQ.

This Training Manual, referred to in the Training Guidelines, contains more detailed information intended for the training of Range Officials and Judges, and for their future reference. Separate Training Manuals are available for the Rifle, Pistol, Shotgun and Running Target disciplines.

**Please send any comments to ISSF HQ.**

Every effort has been made to avoid mistakes, but in case of doubt refer to the ISSF Official Statutes, Rules, and Regulations Edition 2013 (Third printing 01/2015) and subsequent changes published in the ISSF News and on the ISSF Website – where the latest version is available for downloading.

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## **RANGE GUIDE FOR RANGE OFFICERS AND JURIES**

In addition to conducting the matches, as described in the detailed directions in this Range Manual, the Range Officers have the responsibility for specific actions before and after the competition.

Pre-match administration is covered in Chapter 6.4 GTR, which includes instructions for range and pit personnel, checking all systems, conducting training shooting, allocation of firing points and target distribution. After completion, targets, scorecards, Register Keeper's scorecards and score sheets are to be sent to the Classification Office. Equipment should be disassembled and stored. The range should be cleared and cleaned. The Chief Range Officer should remain available in the event that he is needed by Classification Office or the Jury of Appeal to assist in resolving problems. All range personnel should be familiar with these very important responsibilities.

### **NOTE:**

Rule references in the material which follows are designated by the starting digit as follows:

4. ISSF Eligibility and Sponsorship Rules

6. Technical Rules

8. Pistol Rules

Number Number in this Manual

Number Number of the Rule Book (written in parenthesis)

**NOTICE:** Verbal Warnings can be given also by the Range Officials, any Deductions or DSQ are the responsibility from Jury Members, according the ISSF Rules.

**NOTICE:** Timings given in these rules are provided as guidelines. For exact timings, check the document "Commands and Announcements for Finals" that is available from ISSF Headquarters.

# 1 GENERAL INFORMATION

## 1.1 ANNOUNCEMENTS

Announcements are to be made prior to the start of Preparation Time for a Qualification event by an announcer for the benefit of the spectators, not the athletes. Immediately before the beginning of an event is not a time to give instructions to the competitors. Athletes are responsible for knowing the rules of the game and should already be familiar with the monitors, printer strips, etc. If they have questions, the Range Officers responsible for that particular section are in a better position to answer any questions or demonstrate the correct use of the electronic equipment. Athletes often know only a few words of ISSF Rules and this manual for the particular event.

English enabling them to understand the basic ISSF commands. Immediately before the competition they are concentrating on their preparation. Anything other than the commands spoken by the Chief Range Officer or other Range Officer over the sound system causes confusion. It is very important that the Range Officer giving the commands be exact in speaking only those commands referenced in the ISSF Rules and this manual for the particular event.

If there is no other announcer and announcements are to be made for the spectators by the Chief Range Officer, a different tone and style should be used. The announcements should be made facing the spectators in a warm, friendly tone. Interesting facts about the athletes can be included. A script such as the following is suggested:

**“The Organizing Committee of the ..... and the ISSF welcome you to the: (name of event /stage), (name of the competition). This event consists of (briefly describe course of fire).**

**Flash photography during the competition is not permitted; all mobile telephones must be switched off or put on silence.**

**Smoking on the range or in the spectator area is strictly prohibited. Please show your appreciation for these athletes (begin clapping).”**

## 2 10M AIR PISTOL – QUALIFICATION (6.11.1; 8.11)

### COURSE OF FIRE

**Women:** 40 shots in 50 min. for EST or 40 shots in 60 min. for paper targets.

**Men:** 60 shots in 75 min. for EST or 60 shots in 90 min. for paper targets.

Sighting shots: Unlimited sighting shots can be fired during the 15 min. Preparation and Sighting Period.

## 2.1 BEFORE PRE-EVENT AND EVENT

- Stopwatches,
- Start list (most recent),
- Replacement printer, tape
- Sound system
- Knowledge of Electronic Scoring Target system,
- Range Incident Report and Protest forms (P and Form IR),
- CRO has Range Register, black/blue pens, etc. available,
- CRO should have ISSF Rule Book visible.

## 2.2 PROCEDURE

- CRO clears personnel from target area.
- Be sure the range is clear.
- Call athletes to the firing line. Check names, Bib (start) numbers and firing positions.
- Notify Register Keepers of any changes.
- Range Officer's check athletes clothing to ensure compliance with 6.7; 6.7.6; 8.5, and ISSF Eligibility and Sponsorship Rules (Part 4).

## 2.3 COMMANDS

### 2.3.1 "ATHLETES TO THE LINE" (6.11.1.1 d)

- Start stopwatches;
- Before you start the Preparation and Sighting Time, announce:
- No shot may be fired before the command "**START**".
- 15 min. after the command "Athletes to the line," then call:

### 2.3.2 "PREPARATION AND SIGHTING TIME...START" (6.11.1.1 h)

- Start stopwatches;
- After 14 minutes, 30 seconds have elapsed, command:
- "**30 seconds**" ( 6.11.1.1.l)

### 2.3.3 "END OF PREPARATION AND SIGHTING... STOP" (6.11.1.1l)

- Reset targets (pause approximately 30 sec.( make sure targets are ready ) then call

### 2.3.4 "MATCH FIRING... START" (6.11.1.2a)

- Start Stopwatches;
- 10 min. before end, call:

### 2.3.5 "10 MINUTES" (6.11.1.2 e)

- 5 min. before end, call:

### 2.3.6 "5 MINUTES" (6.11.1.2 e)

- At the end of the shooting time stop stopwatches and call:

### 2.3.7

#### **“STOP” (6.11.1.3)**

- The competition must stop at the command **“STOP”**, or at the appropriate signal.
- CRO announces after last series (8.4.2.3):

**“THE FOLLOWING ATHLETES HAVE BEEN SELECTED FOR POST COMPETITION CHECKS BY THE JURY...THESE ATHLETES, PLEASE STEP BACK FROM THE FIRING LINE.” ALL OTHER ATHLETES MUST NOT REMOVE THEIR PISTOLS UNTIL THE RANGE OFFICER HAS CHECKED THEM FOR SAFETY. PLEASE SIGN YOUR PRINTER TAPE BEFORE LEAVING THE RANGE.”**

### 2.4

#### **PERSONAL NOTES**



#### 2.4.1

To ensure safety, when placing a pistol down to leave the firing point or when firing is complete, all pistols must be unloaded with actions (bolt or locking mechanism) open and safety flags inserted. The pistol must not be removed from the firing line during the course of fire except with the permission of a range official. Before the athlete leaves the firing point, the athlete must ascertain and the Range Officer must verify that the action is open and there is no pellet in the chamber and a safety flag is inserted. If the athlete boxes his pistol or removes it from the firing point without having it checked by the Range Officer, he may be disqualified. (6.2.2.4, 6.2.2.5).

#### **2.4.2 INTERRUPTIONS (6.11.5)**

If an athlete must stop firing for **more than three (3) minutes** through no fault of his own and this interruption was not caused by a malfunction of his gun or ammunition, he may demand extra time equal to the amount of time lost, or the time remaining when the interruption occurred, plus one (1) minute, if during the last few minutes of the competition (6.11.5.1.).

If an athlete is interrupted **for more than five (5) minutes** through no fault of his own and this interruption was not caused by a malfunction of his gun or ammunition, **or if the athlete is moved to another firing point**, he may have additional unlimited sighting shots at the beginning of his remaining shooting time together with any time extension granted plus an additional five (5) minutes (6.11.5.2).

- If automatic paper target systems that have no possibility of providing a new sighting target are in use, the sighting shots should be fired on the next unused competition target.
- Two (2) competition shots should be fired at the next competition targets according to the instructions given by the Range Officer or Jury Members (6.11.5.2.a);
- Range Officers or Jury Members must ensure that a complete explanation is recorded on a Range Incident Report (6.11.5.2.b);
- Any **extension of time** allowed by the Jury or Range Officers must be documented, stating the reason on a Range Incident Report (6.11.5.2.c).

#### **2.4.3 TOO MANY COMPETITION SHOTS FIRED (6.11.7.1)**

#### **2.4.4 EARLY OR LATE SHOTS (6.11.1.1i, 6.11.1.1.l, 6.11.1.3.a)**

#### **2.4.5 MALFUNCTIONS (6.13)**

- No extra shooting time (6.13.4).
- Unlimited sighting shots must be allowed (6.11.5.2a, 6.10.9.2 c).

#### **2.5 FINAL 10M AIR PISTOL (8 ATHLETES) (6.17.2)**

##### **FINALS PROCEDURES AND RULES (6.17.1.2)**

- ISSF General Technical Rules or Technical Rules for each event must apply in all cases not covered by this Rule (6.17).
- See Official ISSF Statutes Rules and Regulations and official ISSF announcements.

#### **2.5.1 SHOTS BEFORE COMMAND “START” OR AFTER “STOP” (6.11.1.1h; 6.11.1.3 a)**

If a shot(s) is fired before the command “**START**” or after the command or signal “**STOP**,” that shot(s) must be counted as a miss; and if the shot(s) cannot be identified, the best hit(s) must be deducted from the score of that target and scored as miss(es) (6.11.1.3.a).

### **2.5.2 MALFUNCTIONS (6.17.1.6)**

If an athlete has an ALLOWABLE MALFUNCTION (Rule 6.13.2) during a single shot, a maximum of one (1) min. will be given to repair the malfunction or replace the gun, after which the athlete will be directed to re-fire the shot. If an athlete claims an ALLOWABLE MALFUNCTION in a 3-shot or 5-shot series and the malfunction can be repaired or the gun replaced within one (1) min., any shots fired in that series will be counted and the athlete will be permitted to continue the series with additional time equal to the time required to repair the malfunction, but not exceeding one (1) min.

### **2.5.3 PROTESTS (6.17.1.7; 6.17.8)**

- Any protests must be immediate and made by the athlete or his coach by holding up his hand.
- Any protest must be decided immediately by the Finals Protest Jury (3.12.3.7; 6.16.7; 6.17.1.10.d). A decision by the Finals Protest Jury is final and may not be appealed.
- If a protest in Finals is not upheld, a penalty of two points or two hits shall apply.  
No protest fee shall apply in Finals.
- Score protests regarding the value or number of shots are not permitted in Finals (6.17.1.7).

## **3 50M PISTOL – QUALIFICATION (6.11.1; 8.11)**

RANGE OFFICERS CHECK SHEET FOR PAPER TARGETS AND EST:

### **COURSE OF FIRE**

60 competition shots in 90 minutes for EST or 60 competition shots in 105 minutes for paper targets.

Sighting shots: Unlimited sighting shots can be fired during the 15 minutes Preparation and Sighting Time.

### **3.1 MUST HAVE BEFORE PRE-EVENT AND EVENT**

- Hearing protection (6.2.5),
- Stopwatches,
- Start list (most recent),
- Replacement printer, tape
- Sound system
- Knowledge of Electronic Scoring Target system,
- Range Incident Report and Protests forms,
- Range Register, black/blue pens, etc. available,
- CRO should have ISSF Rule Book visible.



## 3.2 PROCEDURE

- CRO clears personnel from target area.
- Be sure the range is clear.
- Call athletes to the firing line. Check names, Bib (start) numbers and firing positions.
- Notify Register Keepers of any changes.
- Range Officer's check athletes clothing to ensure compliance with (6.7; 8.7.6; 8.5) and ISSF Eligibility and Sponsorship Rules (Part 4).

## 3.3 COMMANDS

### 3.3.1 "ATHLETES TO THE LINE" (6.11.1.1 d)

- Start stopwatches;
- Before you start the Preparation and Sighting Time, announce:
- No shot may be fired before the command "**START**".
- 15 min. after the command "Athletes to the line," then call:

### 3.3.2 "PREPARATION AND SIGHTING TIME...START" (6.11.1.1h)

- Start stopwatches;
- After 14 minutes, 30 seconds have elapsed, command:
- "**30 seconds**" ( 6.11.1.1.l)

### 3.3.3 "END OF PREPARATION AND SIGHTING... STOP" (6.11.1.1l)

- Reset targets (pause approximately 30 sec.( make sure targets are ready ) then call:

### 3.3.4 "MATCH FIRING... START" (6.11.1.2.a)

- Start Stopwatches;
- 10 min. before end, call:

### 3.3.5 "10 MINUTES" (6.11.1.2.e)

- 5 min. before end, call:

### 3.3.6 "5 MINUTES" (6.11.1.2.e)

- At the end of the shooting time stop stopwatches and call:

### 3.3.7 "STOP" (6.11.1.3)

- To ensure safety, when placing a pistol down to leave the firing point or when firing is complete, all pistols must be unloaded with actions (bolt or locking mechanism) open and safety flags inserted.
- The pistol must not be removed from the firing line during the course of fire except with the permission of a range official.
- Before the athlete leaves the firing point, the athlete must ascertain and the Range Officer must verify that the action is open and there is no pellet in the chamber and a safety flag is inserted.

- If the athlete boxes his pistol or removes it from the firing point without having it checked by the Range Officer, he may be disqualified (6.2.2.4, 6.2.2.5).

### 3.4 PERSONAL NOTES

#### 3.4.1 INTERRUPTIONS (6.11.5)

If an athlete must stop firing for **more than three (3) minutes** through no fault of his own and this interruption was not caused by a malfunction of his gun or ammunition, he may demand extra time equal to the amount of time lost, or the time remaining when the interruption occurred, plus one (1) minute, if during the last few minutes of the competition (6.11.5.1).

If an athlete is interrupted **for more than five (5) minutes** through no fault of his own and this interruption was not caused by a malfunction of his gun or ammunition, **or if the athlete is moved to another firing point**, he may have additional unlimited sighting shots at the beginning of his remaining shooting time together with any time extension granted plus an additional five (5) minutes (6.11.5.2).

- If automatic paper target systems that have no possibility of providing a new sighting target are in use, the sighting shots should be fired on the next unused competition target.
- Two (2) competition shots should be fired at the next competition targets according to the instructions given by the Range Officer or Jury Members (6.11.5.2.a).
- Range Officers or Jury Members must ensure that a complete explanation is recorded on a Range Incident Report (6.11.5.b).
- Any **extension of time** allowed by the Jury or Range Officers must be documented, stating the reason on a Range Incident Report (6.11.5.2.c).

#### 3.4.2 TOO MANY COMPETITION SHOTS FIRED (6.11.7)

#### 3.4.3 EARLY OR LATE SHOTS (6.11.1.1.i; 6.11.1.1l; 6.11.1.3.a)

#### 3.4.4 MALFUNCTIONS (6.13)

- No extra shooting time (6.13.4).
- Unlimited sighting shots must be allowed (6.11.5.2.a, 6.10.9.2.c).

### **3.5 FINAL 50M PISTOL (8 ATHLETES) (6.17.2)**

#### **FINALS PROCEDURES AND RULES (6.17.1.12)**

- ISSF General Technical Rules or Technical Rules for each event must apply in all cases not covered by this Rule (6.17). See Official ISSF Statutes Rules and Regulations and official ISSF announcement.

#### **3.5.1 SHOTS BEFORE COMMAND “START” OR AFTER “STOP” (6.11.1.1.h; 6.11.1.3.a)**

- If a shot(s) is fired before the command “**START**” or after the command or signal “**STOP**,” that shot(s) must be counted as a miss; and if the shot(s) cannot be identified, the best hit(s) must be deducted from the score of that target and scored as miss(es).

#### **3.5.2 MALFUNCTIONS (6.17.1.6)**

- If an athlete has an ALLOWABLE MALFUNCTION (Rule 6.13.2) during a single shot, a maximum of one (1) min. will be given to repair the malfunction or replace the pistol, after which the athlete will be directed to re-fire the shot.
- If an athlete claims an ALLOWABLE MALFUNCTION in a 5-shot series and the malfunction can be repaired or the gun replaced within one (1) min., any shots fired in that series will be counted and the athlete will be permitted to continue the series with additional time equal to the time required to repair the malfunction, but not exceeding one (1) min.

#### **3.5.3 PROTESTS (6.17.1.7; 6.17.8).**

- Any protests must be immediate and made by the athlete or his coach by holding up his hand.
- Any protest must be decided immediately by the Finals Protest Jury (3.12.3.7; 6.16.7; 6.17.1.10d). A decision by the Finals Protest Jury is final and may not be appealed.
- If a protest in Finals is not upheld, a penalty of two points or two hits shall apply. No protest fee shall apply in Finals.
- Score protests regarding the value or number of shots are not permitted in Finals.

## **4 25M RAPID FIRE PISTOL – QUALIFICATION (8.11; 8.7.6.3)**

RANGE OFFICERS CHECK SHEET FOR PAPER TARGETS AND EST:

### **COURSE OF FIRE**

60 competition shots fired in two (2) stages of 30 shots. Each stage consists of:

Sighting series: One (1) series of five shots in 8 sec.

Competition series: Two (2) series of five (5) shots in eight (8) sec.

Two (2) series of five (5) shots in six (6) sec.

Two (2) series of five (5) shots in four (4) sec.

Only one (1) shot fired at each target in each series.

### **4.1 MUST HAVE BEFORE PRE-EVENT AND EVENT**

- Hearing protection (6.2.5),
- Stopwatches,
- Start list (most recent),
- Replacement printer, tape, score cards
- Sound system
- Knowledge of Electronic Scoring Target system,
- Form P, Form IR, Form RFPM,
- Range Register, black/blue pens, etc. available,
- CRO should have ISSF Rule Book visible.

### **4.2 PROCEDURE**

- CRO clears personnel from target area.
- Be sure the range is clear.
- Call athletes to the firing points. Check names, Bib (start) numbers and firing positions.
- Notify Register Keepers of any changes.
- Check athletes clothing to ensure compliance with 6.7; 8.5 and ISSF Eligibility and Sponsorship Rules (Part 4).

### **4.3 COMMANDS**

#### **4.3.1 “ATHLETES TO THE FIRING STATIONS” (8.7.6.1.b)**

- Only on command, athletes can remove their pistols from their boxes and handle their pistols;
- Pre-competition checks by the Jury and Range Officers must be completed before the Preparation Time starts.
- Velocity Random Test:  
The ammunition of at least one (1) athlete from each relay of each stage must be tested. The Equipment Control Jury will supervise the selection of the athletes to be tested and collect the ammunition to be tested. All pre-competition checks must be completed before the preparation period for a 30-shot Qualification stage, (8.4.4.2)

- 4.3.2** “**PREPARATION TIME BEGINS NOW**” (8.7.6.1.d, e)
- Start stopwatches;
  - Wait 3 min., switch on red lights or edge targets, call out series and give appropriate command:
- 4.3.3** “**SIGHTING SERIES EIGHT (8) SECONDS ... LOAD**” (8.7.6.3.e)
- Start stopwatches;
  - Wait at 1 min., then call:
- 4.3.4** “**ATTENTION**” (8.7.6.3.f)
- Press button to activate system at the same time the command “**ATTENTION**” is given. The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position and the athlete must bring his pistol to the **READY** position ((8.7.6.3.g).
  - After a delay of seven (7) seconds (+/- 0.1 second) either the green lights come on, or the target must turn to face the athlete.
  - Pistols may be raised the moment the green lights come on or the targets begin to face;
  - The athlete should fire five (5) shots during each series;
  - At end of series, check to see if any malfunctions then give the command:
- 4.3.5** “**UNLOAD**” (8.7.6.2.f)
- After the command “**UNLOAD**” is given at the end of a sighting or MATCH series  
Make the range safe;
  - Face targets and allow target personnel forward to score if using paper targets;
  - After target crew has finished and returned or signaled that they are in protected area;
  - If EST are being used, wait until the technical officer has changed the sighting targets to competition targets (check monitors);
  - There must be a pause of one (1) minute before the Range Officer gives the next command:
- 4.3.6** “**8 (OR 6 OR 4) SECOND SERIES... LOAD**” (8.7.6.3.e)
- Wait one (1) min., then give the command:
- 4.3.7** “**ATTENTION**” (8.7.6.3.f)
- Press button to activate system at the same time the command “**ATTENTION**” is given. The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position and the athlete must bring his pistol to the **READY** position.
  - After a delay of seven (7) seconds (+/- 0.1 second) either the green lights come on, or the target must turn to face the athlete (8.7.3J).

- Before each series, the athlete must lower his arm and adopt the **READY** position (8.7.3.g).
- Pistols may be raised the moment the green lights come on or the targets begin to face.
- The athlete should fire five (5) shots during each series (8.7.3.j).
- At end of series, check to see if there are any malfunctions, then give the command:

**4.3.8 “UNLOAD” (8.7.6.2.f)**

- Make the range safe;
- Continue in same manner as above;
- Change time on control box before going to new time series;
- CRO announces after last series of each half (8.4.2.3):

**“THE FOLLOWING ATHLETES HAVE BEEN SELECTED FOR POST COMPETITION CHECKS BY THE JURY...THESE ATHLETES, PLEASE STEP BACK FROM THE FIRING LINE.” ALL OTHER ATHLETES MUST NOT REMOVE THEIR PISTOLS UNTIL THE RANGE OFFICER HAS CHECKED THEM FOR SAFETY. PLEASE SIGN YOUR PRINTER TAPE BEFORE LEAVING THE RANGE.”**

- Range Officer must escort the athlete to the testing station;
- The athlete’s coach also has a right to be present;
- The testing must be supervised by the Equipment Control Jury Chairman or one Jury Member designated by him and conducted by a Testing Officer.

**4.4 PERSONAL NOTES**

**4.4.1 INTERRUPTION (8.8)**

**4.4.2 TOO MANY COMPETITION SHOTS FIRED (8.8.2.1)**

**4.4.3 TOO MANY SIGHTING SHOTS FIRED (8.8.2.2)**

**4.4.4 EARLY OR LATE SHOTS (8.8.2.3)**

#### 4.4.5 **MALFUNCTIONS** (8.9; 8.9.1; 8.9.4.5)

- Allowable (AM) (8.9.4.5)  
Sighting: allowed to complete in another malfunction series (8.9.3c).
- The number of shots already fired must be recorded and the series may be repeated.
- The athlete must fire all five (5) shots at the target(s) in any repeat series. Any shot(s) not fired or not hitting the target in the re-fire must be scored as zero(s).
- Should a second malfunction occur, then the athlete may not re-fire again (but unfired shots must **NOT** be scored as zero(s)). The athlete may continue to shoot the remainder of the event.
- **Scoring - 25m Rapid Fire Pistol:** The score must be recorded as the total of the lowest value hit on each of the five targets in the two (2) series;  
Non allowable: no re-shoots (8.9.4.2); Use Form 6.18.e.

#### 4.5 **FINAL 25m RAPID FIRE PISTOL (6 ATHLETES)** (6.17.5)

##### **FINALS PROCEDURES AND RULES**

- ISSF General Technical Rules or Technical Rules for each event must apply in all cases not covered by this Rule (6.17).
- See Official ISSF Statutes Rules and Regulations and official ISSF announcement.

#### 4.5.1 **LATE SHOTS** (6.17.5.k)

- If an athlete fires a late shot or does not shoot at all five (5) targets in time, a deduction of one (1) hit for each overtime or unfired shot will be taken from the score for that series.
- The shot(s) will be marked with "OT."

#### 4.5.2 **MALFUNCTIONS** (6.17.5.m; 8.9.2)

- Malfunctions during the sighting series may not be claimed or re-fired. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must re-fire the series and will receive the score of the re-fired series. The athlete has 15 seconds to be ready for the re-fire series. For any further malfunction, no re-fire is permitted and the hits that are displayed will be counted.
- If the malfunction is NON-ALLOWABLE, a penalty of two (2) hits must be deducted from the score for that series.

#### 4.5.3 **PROTESTS** (6.17.8; 6.17.1.7)

- Any protests must be immediate and made by the athlete or his coach by holding up his hand.
- Any protest must be decided immediately by the Finals Protest Jury (GTR 3.12.3.7; 6.16.7; 6.17.1.10d). A decision by the Finals Protest Jury is final and may not be appealed.

- If a protest in Finals is not upheld, a penalty of two points or two hits shall apply. No protest fee shall apply in Finals.
- Score protests regarding the value or number of shots are not permitted in Finals.

## **5 25 M PISTOL AND 25M CENTER FIRE PISTOL QUALIFICATION** (8.11; 8.7.6.4)

### **COURSE OF FIRE**

Precision Stage:

Sighting series: 1 Series of 5 shots – 5 minutes;  
Competition series: 6 series of 5 shots – 5 minutes each,  
target (6.3.4.5);

Rapid Fire Stage:

Sighting series: 1 Series of 5 shots  
Competition series: 6 series of 5 shots, target (6.3.4.4);

RANGE OFFICERS CHECK SHEET FOR PAPER TARGETS AND  
EST:

### **5.1 MUST HAVE BEFORE PRE-EVENT AND EVENT**

- Hearing protection (6.2.5);
- Stopwatch(es),
- Start list (most recent),
- Replacement printer, tape, score cards,
- Sound system,
- Knowledge of Electronic Scoring Target system,
- Range Incident Report and Protest ,
- Range Register, black/blue pens, etc. available,
- CRO should have ISSF Rule Book visible.

### **5.2 PROCEDURE**

- CRO clears personnel from target area.
- Be sure the range is clear.
- Call athletes to the firing points. Check names, Bib (start) numbers and firing positions.
- Notify Register Keepers of any changes.
- Check athletes clothing to ensure compliance with 6.7; 8.5 and ISSF Eligibility and Sponsorship Rules (Part 4).

### **5.3 PRECISION STAGE (8.7.6.4)**

### **5.4 COMMANDS**

CRO calls:

#### **5.4.1 “ATHLETS TO THE LINE” (8.7.6.1.b)**

- Only on command, athletes can remove their pistols from their boxes and handle their pistols (8.7.6.1.b).
- Pre-competition checks by the Jury and Range Officers must be completed before the Preparation Time starts.



- 5.4.2 “PREPARATION TIME BEGINS NOW”** (8.7.6.1.e; 8.7.6.1.d)
- Face targets, start stopwatch;
  - Wait 5 min., then edge targets, call out series and give appropriate command:
- 5.4.3 “FOR THE SIGHTING SERIES... LOAD”** (8.7.6.4.b, 8.7.6.4.g)
- The athlete must prepare himself within one (1) minute with the correct number of cartridges;
  - After 1 min. face targets or give signal (8.7.6.4 D) or turn on green lights by activating system (don't forget 7 sec. delay in some system).
  - At end of series (5 min.) edges targets or red light come on, check for malfunction and give command:
- 5.4.4 “UNLOAD”** (6.2.3.5; 8.7.6.2.f; 8.7.6.4c, 6.2.3.1)
- Make the range safe – Safety flags;
  - If paper targets used, face targets, allow target personnel forward to score and repair/replace; after target crew has finished, and returned or signaled the next series, or
  - If EST are being used, wait until the technical officer has changed the sighting targets to competition targets (check the monitors);
  - There must be a pause of one (1) minute before the Range Officer gives the next command:
- 5.4.5 “FOR THE FIRST (NEXT) SERIES ... LOAD”** (8.7.6.4.g)
- The athlete must prepare himself within one (1) minute with the correct number of cartridges (8.7.6.4.b).
  - After 1 minute give command “**ATTENTION,**” and face targets or give signal and activate the EST target system (don't forget 7 sec. delay in some systems).
  - At end of series (5 min.) edges targets or red light come on, check for malfunction and give command:
- 5.4.6 “UNLOAD”** (6.2.3.1; 6.2.3.5; 8.7.6.2.f; 8.7.6.4.c)
- Make the range safe – Safety flags;
  - If paper targets are used, face targets, allow target personnel forward to score and repair/replace;
  - There must be a pause of one (1) minute before the Range Officer gives the next command:
  - After the last series of each stage, CRO announces (8.4.2.3):

**“THE FOLLOWING ATHLETES HAVE BEEN SELECTED BY THE JURY FOR POST COMPETITION CHECKS ... THESE ATHLETES, PLEASE STEP BACK FROM THE FIRING LINE.” ALL OTHER ATHLETES MUST NOT REMOVE THEIR PISTOLS UNTIL THE RANGE OFFICER HAS CHECKED THEM FOR SAFETY.”**

- Range Officer must escort the athlete to the testing station;
- The athlete's coach also has a right to be present;
- The testing must be supervised by the Equipment Control Jury Chairman or one Jury Member designated by him and conducted by a Testing Officer.

## 5.5 PERSONAL NOTES

### 5.5.1 MALFUNCTIONS IN SIGHTING SERIES (8.9.3.c)

- If a Malfunction (allowable or non-allowable) occurs in the sighting series, it must not be registered as a malfunction.
- If an ALLOWABLE Malfunction occurs, the athlete may complete the sighting series by continuing to shoot the unfired shots within the specified time for the sighting series for that event.
- In precision stages the unfired shots may be fired immediately, in a maximum of two (2) minutes.
- If a NON-ALLOWABLE Malfunction occurs in the sighting series, no further sighting shots may be fired.

### 5.5.2 MALFUNCTIONS IN PRECISION STAGE (8.9.4.6)

- The number of shots is recorded and the series may be completed.
- Shot(s) to complete the series must be fired in the immediately following series in a time of one (1) minute allowed for each shot to be fired.
- Any shots(s) not fired or not hitting the targets must be scored as miss(es), (zero(s));
- The five shot series must be scored in the normal manner.

### 5.5.3 EARLY OR LATE SHOTS (8.8.2.3)

- Any shot fired after command "**LOAD**" but before the start of MATCH series, must not be counted in the competition and two (2) point penalty must be deducted following series. Penalty does not apply in sighting series. The athlete must not continue but report to the Range Officer to be allowed to repeat the series. If procedure is not followed and athlete continues original series, early shot is scored as zero.

- In Precision Stage, if a shot(s) is fired after command or signal **“STOP,”** that shot must be counted as a miss. If shot(s) cannot be identified, the highest valued hit(s) must be deducted from the score of that target and scored as a miss(es).

## 5.6 **RAPID FIRE STAGE** (8.7.6.4)

CRO calls:

### 5.6.1 **“ATHLETES TO THE LINE”** (8.7.6.1.b)

### 5.6.2 **“PREPARATION TIME BEGINS NOW”** (8.7.6.1.d; 8.7.6.1.e)

- Face targets;
- Start stopwatch;
- Wait 3 min., then call out series and give appropriate command.

### 5.6.3 **“FOR THE SIGHTING SERIES ... LOAD”** (8.7.6.4.b; 8.7.6.4.g)

- All athletes load within a time of one (1) minute.
- After one min. give command:

### 5.6.4 **“ATTENTION”** (8.7.6.4.g)

- The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position.
- After a delay of seven (7) sec. (+/-0, 1 sec.) either the green lights will come on, or the target will be turned to face the athlete (8.7.6.4.g).
- Before each shot the athlete must lower his arm and adopt the **READY** position (8.7.2).
- The pistol must not rest on the bench, or shooting table, during the series.
- A series is considered as at end of series, check for malfunctions, then give command:

### 5.6.5 **“UNLOAD”** (6.2.3.1; 6.2.3.5; 8.7.6.2.f; 8.7.6.4.c)

- Make the range safe - Safety flags;
- If paper targets are used, face targets, allow target personnel forward to score;
- After target crew has finished, and returned or signaled the next series and give command:
- There must be a pause of one (1) minute, before the Range Officer give the next command.

### 5.6.6 **“FOR THE FIRST (NEXT) SERIES ... LOAD”** (8.7.6.4.g)

- After 1 min. give command:

### 5.6.7 **“ATTENTION”** (8.7.6.4.g)

- The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position;
- After a delay of seven (7) sec. (+/-0.1 sec.) either the green lights will come on, or the target will be turned to face the athlete.

- Before each shot the athlete must lower his arm and adopt the **READY** position.
- The pistol must not rest on the bench, or shooting table, during the series.
- A series is considered as at end of series, check for malfunctions, then give command:

**5.6.8 “UNLOAD” (6.2.3.1; 6.2.3.5; 8.7.6.2.f; 8.7.6.4.c)**

- Make the range safe - Safety flags.
- Face targets, allow target personnel forward to score;
- After last series, CRO announces ( 8.4.2.3):

**“THE FOLLOWING ATHLETES HAVE BEEN SELECTED FOR POST COMPETITION CHECKS BY THE JURY....THESE ATHLETES, PLEASE STEP BACK FROM THE FIRING LINE.” ALL OTHER ATHLETES MUST NOT REMOVE THEIR PISTOLS UNTIL THE RANGE OFFICER HAS CHECKED THEM FOR SAFETY. PLEASE SIGN YOUR PRINTER TAPE BEFORE LEAVING THE RANGE.”**

- Range Officer must escort the athlete to the testing station;
- The athlete’s coach also has a right to be present;
- The testing must be supervised by the Equipment Control Jury Chairman or one Jury Member designated by him and conducted by a Testing Officer.

**5.7 PERSONAL NOTES**

**5.7.1 INTERRUPTIONS (8.8.1)**

**5.7.2 TOO MANY COMPETITION SHOTS FIRED (8.8.2.1)**

**5.7.3 TOO MANY SIGHTING SHOTS FIRED (8.8.2.2)**

**5.7.4 MALFUNCTIONS IN SIGHTING SERIES (8.9.3.c)**

- If a Malfunction (allowable or non-allowable) occurs in the sighting series, it must not be registered as a malfunction.
- If an **ALLOWABLE** Malfunction occurs, the athlete may complete the sighting series by continuing to shoot the unfired shots within the specified time for the sighting series for that event.

- If a NON-ALLOWABLE Malfunction occurs in the sighting series, no further sighting shots may be fired.

#### **5.7.5 MALFUNCTION IN RAPID FIRE STAGE (8.9.4.6)**

- The number of shots is recorded and the series may be completed. Shot(s) to complete the series must be fired in the immediately following series starting on the first exposure.
- Any shot(s) not fired or not hitting the targets must be scored as miss(es) (zero(s));
- The five-shot series must be scored in the normal manner.

#### **5.7.6 EARLY OR LATE SHOTS (8.8.2.3)**

- Any shot fired after command “**LOAD**” but before the start of MATCH series, must not be counted in the competition and two (2) point penalties must be deducted following series. Penalty does not apply in sighting series. Athlete must not continue but report to the Range Officer to be allowed to repeat the series. If procedure is not followed and athlete continues original series, early shot is scored as zero.

### **5.8 FINAL 25M PISTOL (6.17.6) FINALS RULES AND PROCEDURES**

ISSF General Technical Rules for each event must apply in all cases not covered by this Rule (6.17).

See Official Statutes Rules, Regulations and official ISSF announcements.

#### **5.8.1 EARLY OR LATE SHOTS (8.8.2.3)**

Not or submitted too late to be counted as a miss shot.

#### **5.8.2 MALFUNCTIONS (8.9.2)**

Malfunctions during the sighting series may not be claimed or re-fired. If a malfunction occurs during a competition series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must complete the series. The athlete has 15 seconds to be ready for the series completion. Only one allowable malfunction series completion is permitted in each Finals Stage. For any further malfunctions, no series completion is permitted and the hits that are displayed will be counted.

#### **5.8.3 PROTESTS (6.17.8; 6.17.1.7)**

- Any protests must be immediate and made by the athlete or his coach by holding up his hand.
- Any protest must be decided immediately by the Finals Protest Jury (3.12.3.7, 6.16.7, 6.17.1.7, 6.17.1.10.d.). A decision by the Finals Protest Jury is final and may not be appealed.
- If a protest in Finals is not upheld, a penalty of two (2) points or two hits shall apply.  
No protest fee shall apply in Finals.

- Score protests regarding the value or number of shots are not permitted in Finals.

## **6 25M STANDARDPISTOL (8.11; 8.7.6.5)**

RANGE OFFICERS CHECK SHEET FOR PAPER TARGETS AND EST:

### **COURSE OF FIRE**

60 competition shots

Sighting series: 1 series x 5 shots in 150 sec.

Competition (3 stages): 4 series x 5 shots in 150 sec.

4 series x 5 shots in 20 sec.

4 series x 5 shots in 10 sec.

### **6.1 MUST HAVE BEFORE PRE-EVENT AND EVENT**

- Hearing protection (6.2.5),
- Stopwatch(es),
- Start list (most recent),
- Replacement printer, tape, scorecards,
- Sound system,
- Knowledge of Electronic Scoring Target system,
- Forms P, Form IR, Form STDP,
- CRO should have ISSF Rule Book visible,
- Range Register, black/blue pens, etc. available.

### **6.2 PROCEDURE**

- CRO clears personnel from target area.
- Be sure the range is clear.
- Call athletes to the firing points. Check names, Bib (start) numbers and firing positions.
- Notify Register Keepers of any changes.  
Check athletes clothing to ensure compliance with 6.7; 8.5 and ISSF Eligibility and Sponsorship Rules (Part 4).

CRO calls:

#### **6.3 “ATHLETES TO THE LINE” (8.7.6.1.b)**

- Only on command, athletes can remove their pistols from their boxes and handle their pistols;
- Pre-competition checks by the Jury and Range Officers must be completed before the Preparation Time starts.
- After pre-competition checks are finished, CRO give command:

#### **6.3.1 “PREPARATION TIME BEGINS NOW” (8.7.6.1.d, 8.7.6.1.e)**

- Face targets, start Stopwatches;
- Wait 5 min., then edge targets, call out series and give appropriate command:

- 6.3.2**      **“SIGHTING SERIES 150 SEC....LOAD”** (8.7.6.5.a, 8.7.6.5.b)
- Start Stopwatches;
  - After one min. give command (8.7.6.5.d):
- 6.3.3**      **“ATTENTION”** (8.7.6.5.d)
- The red light will be switched on, or the target will be turned away to the edge-on.
  - After a delay of 7 sec. (+/- 0.1 sec.) the green light will come on, or the target will be turned to face the athlete.
  - Before each series, except in the 150 sec. series, the athlete must lower his arm and adopt the **READY** position (8.7.6.5E).
  - At end of series, check for malfunction then give command:
- 6.3.4**      **“UNLOAD”** (8.7.6.2.f)
- Make the range - Safety flags;
  - If paper targets are used, face targets, allow target personnel forward to score;
  - After target crew has finished, and returned or signaled the next series and give command:
  - There must be a pause of one (1) minute, before the Range Officer give the next command.
  - Allow target personnel forward to score and/or repair.
  - After target crew has finished and returned or signaled that they are in protected area, call out series and give command:
- 6.3.5**      **“150 (20 or 10) SECOND SERIES ... LOAD”** (8.7.6.5.b)
- Start Stopwatches;
  - Wait one (1) min., then give command ( 8.7.6.5.c):
- 6.3.6**      **“ATTENTION”** (8.7.6.5.d)
- The red light will be switched on, or the target will be turned away to the edge-on position.
  - After a delay of 7 sec. (+/- 0.1 sec.) the green light will come on, or the target will be turned to face the athlete.
  - Before each series, except in the 150 sec. series, the athlete must lower his arm and adopt the **READY** position (8.7.6.5.e).
  - At end of series, check for malfunctions then give command:
- 6.3.7**      **“UNLOAD”** (8.7.6.2.f)
- Make the range safe - Safety flags;
  - If paper targets are used, face targets, allow target personnel forward to score;
  - After last series, Range Officers check pistols before they are removed from line and cased. Remind athletes to sign score sheet or printer strip and wait for random trigger check.
  - After range is made safe, allow target crew to go out and score, and/or replace targets.
  - After the last series, CRO announces (8.4.2.3):

**“THE FOLLOWING ATHLETES HAVE BEEN SELECTED BY THE JURY FOR POST COMPETITION CHECKS ... THESE ATHLETES, PLEASE STEP BACK FROM THE FIRING LINE.” ALL OTHER ATHLETES MUST NOT REMOVE THEIR PISTOLS UNTIL THE RANGE OFFICER HAS CHECKED THEM FOR SAFETY.”**

**6.4 PERSONAL NOTES**

**6.4.1 INTERRUPTIONS (8.8.1)**

**6.4.2 TOO MANY COMPETITION SHOTS FIRED (8.8.2.1)**

**6.4.3 TOO MANY SIGHTING SHOTS FIRED (8.8.2.2)**

**6.4.4 EARLY OR LATE SHOTS (8.8.2.3; 8.7.6.2.e)**

**6.4.5 MALFUNCTION IN SIGHTING SERIES (8.9.3.c)**

- If a Malfunction (allowable or non-allowable) occurs in the sighting series, it must not be registered as a malfunction.
- If an ALLOWABLE Malfunction occurs, the athlete may complete the sighting series by continuing to shoot the unfired shots within the specified time for the sighting series for that event.
- In precision stages the unfired shots may be fired immediately, in a maximum of two (2) minutes.
- If a NON-ALLOWABLE Malfunction occurs in the sighting series, no further sighting shots may be fired.

**6.4.6 MALFUNCTIONS IN COMPETITION SERIES (8.9.1.b; 8.9.3; 8.9.4.5)**

- Once in the 150 sec. stage and once in the combined twenty (20) sec. and ten (10) sec. stages (8.9.1.b).
- The number of shots already fired must be recorded and the series may be repeated;
- The athlete must fire all five (5) shots at the target(s) in any repeat series. Any shot(s) not fired or not hitting the target in the re-fire must be scored as zero(s).
- Should a second malfunction occur, then the athlete may not re-fire again (but unfired shots must **NOT** be scored as zero(s)). The athlete may continue to shoot the remainder of the event. The score must be recorded as the total of the five (5) lowest valued hits on the Target.



- If the athlete is unable to complete a full series in the one (1) permitted re-fire, he must be credited only with as many of the lowest value hit(s) as the highest number of shots he has fired in the series or in the repeat series.

**PDC – Pellet Discharge Cylinder**

Usable for Air Rifle only to discharge the rifle in any case of two-pellets-loading and any malfunction.

