



**INTERNATIONAL SHOOTING SPORT FEDERATION**  
INTERNATIONALER SCHIESS-SPORTVERBAND E.V.  
FÉDÉRATION INTERNATIONALE DE TIR SPORTIF  
FEDERACION INTERNACIONAL DE TIRO DEPORTIVO

**Training Manual**  
**Pistol**  
**for ISSF Range Officials**  
**& Judges**

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Effective 1 January 2018

**Note:**

**Article 3.12.3.9, Annex “J” to the ISSF General Regulations sets out the Guidelines for Judges. In Part 3, Judges’ Courses, J.4.6 refers to the ISSF Training Guidelines as the “basis for ISSF Judges’ Courses”. This document is available for Course Instructors and Member Federations from the ISSF HQ.**

**This Training Manual, referred to in the Training Guidelines, contains more detailed information intended for the training of Range Officials and Judges, and for their future reference. Separate Training Manuals are available for the Rifle, Pistol, Shotgun and Running Target disciplines.**

Please send any comments to ISSF HQ.

Every effort has been made to avoid mistakes, but in case of doubt refer to the ISSF Official Statutes, Rules, and Regulations Edition 2017 | Second Print V1.1 01/2018 (and subsequent changes published in the ISSF News and on the ISSF Website – where the latest version is available for downloading).

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# **1. GENERAL**

## **1.1 OBJECTIVE**

- 1.1.1** To provide the basis for instruction specific to the Pistol discipline of the Official ISSF Judges Courses (J.4.5) as well as national governing body courses for Range Officials and Jury Members. (J.2.3).
- 1.1.2** To provide “readily available” information for Range Officials and Jury Members as needed in conducting ISSF competitions.
- 1.1.3** To provide guidelines for Range Officials and Jury Members to ensure that commands and procedures used for all ISSF competitions are correct and consistent throughout the world.
- 1.1.4** This guide is not intended to teach or be a re-statement of the ISSF Statutes, Rules and Regulations but a resource to assist range personnel in locating and interpreting the applicable rule for a particular situation.
- 1.1.5** Conducting an ISSF competition involves the performance of many duties prior to and after the competition. Many of the responsibilities are listed in the ISSF Rules, and it is expected that Range Officers and prospective judges should already be completely conversant with them before attending an ISSF Judge’s Course.

## **1.2 COOPERATION**

- 1.2.1** For a competition to be successful, good cooperation must exist between the Technical Delegate(s), Organizing Committee, the Range Staff, the Classification Staff, the Competition Juries, Classification Jury, and the Jury of Appeal. Although each group has its particular responsibilities that must not be confused or blended with the others, working together for the end result of conducting a successful competition is necessary.

## **1.3 COMMUNICATION**

- 1.3.1** Planned meetings for the Chief Range Officer and the Competition Jury before and after each event will afford an opportunity for preparation and assessment.
- 1.3.2** Radio or telephone communication between the Chief Range Officer and the Classification Jury in the Control Room or Tower can avert many potential problems when using Electronic Scoring Targets.
- 1.3.3** A communications system is necessary between the Range Officers at the firing line, or at least the Chief Range Officer, and any personnel behind the targets who are operating the target mechanisms, scoring paper targets (25m), marking, or working in the pits. If electronic interlocks for the range access doors are not available, a system of red and green lights may be more effective than radios or a walkie-talkie system. This is an issue of safety and a competition cannot proceed without adequate communication.

## **1.4 ANNOUNCEMENTS**

**1.4.1** Announcements are to be made prior to the start of Preparation Time for a Qualification Event by an announcer for the benefit of the spectators, not the athletes. Immediately before the beginning of an event is not a time to give instructions to the competitors. Athletes are responsible for knowing the rules of the game and should already be familiar with the monitors, printer strips, etc. If they have questions, the Range Officers responsible for that particular section are in a better position to answer any questions or demonstrate the correct use of the electronic equipment. Athletes often know only a few words of English enabling them to understand the basic ISSF commands. Immediately before the competition they are concentrating on their preparation. Anything other than the commands spoken by the Chief Range Officer or other Range Officer over the sound system causes confusion. It is very important that the Range Officer giving the commands be exact in speaking only those commands referenced in the ISSF Rules and this manual for the particular event.

**1.4.2** If there is no other announcer and announcements are to be made for the spectators by the Chief Range Officer, a different tone and style should be used. The announcements should be made facing the spectators in a warm, friendly tone. Interesting fact about the athletes can be included. A script such as the following is suggested:

**1.4.3** “Welcome to the (name of event / stage) of the (name of the competition). This event consists of (briefly describe course of fire). Flash photography during the competition is not permitted; all mobile telephones must be switched off or put on silence. Smoking on the range or in the spectator area is strictly prohibited. Please show your appreciation for these athletes.” (start clapping)

## **2. SAFETY IS OF PARAMOUNT IMPORTANCE (ISSF Rule 6.2 and 8.2)**

The ISSF Rules have specific requirements (ISSF Rule 6.2.1.1).

Local conditions and local safety rules may be established by the Organizing Committee. Team officials, athletes, and Juries must be advised of any special regulations in the Competition Program. Range personnel and Juries must be vigilant in enforcing safety at all times. Safety flags must be inserted in all pistols at all times other than during authorized dry firing or live firing on the firing point. The use of safety flags will assist the range officers and jury members in determining when the actions are open and guns are safe (ISSF Rule 6.2.2.2).

When a pistol is out of its case, it must always be pointed in a safe direction. In the range, a pistol must be in its case or on the firing point, unless authorized by a Range Officer.

Before an athlete leaves the firing point, he / she must ascertain and a Range Officer must verify that the action is open and there are no cartridges in the chamber or magazine.

Dry firing and aiming exercises are permitted only with the permission of a Range Officer and only on the firing line or designated area. Pistols must not be handled while personnel are forward of the firing line.

### 3. CLOTHING REGULATIONS

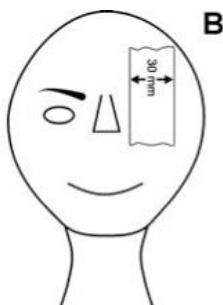
ISSF Rule 8.5 and 6.7 and the ISSF Dress Code in this manual (see chapter 18)

#### 3.1 ATHLETE'S RESPONSIBILITY

3.1.1 Specific clothing to be worn during Training and Competition (ISSF Rule 8.5.1)

3.1.2 Dress in "a manner appropriate to a public event" while on the range. Regulation clothing to be worn during competition. Official national uniforms must be worn during all ceremonies. Team members must be dressed in a similar manner. Special devices, means or garments which immobilize are prohibited. Only low-sided shoes are permitted. Shoes are checked in Equipment Control. Bib (Start) Numbers must be clearly visible and worn by all athletes, on their backs and above their waistline at all times during Pre-Event Training and Competition (ISSF Rule 6.7.7.2). If the Bib Number is available and not worn, the athlete may not compete / continue.

3.1.3 It is practical for the Range Officers to have a copy of the drawing shown below available to illustrate to the competitors the allowed measurements regarding blinders. **Note that side blinders are not permitted.** Having an available ruler is also suggested to determine if the size of blinders and commercial markings on clothing and equipment are within rule specifications" (see ISSF Rule 6.7.7.3 and 6.7.8.2).



3.1.4 Hearing protection incorporating any type of sound-enhancing or receiving devices may not be worn by athletes or coaches on the FOP (ISSF Rule 6.2.5). Only sound reducing devices (hearing protection) may be used. Sound producing equipment such as iPods, radios etc., and all communication systems are prohibited for athletes and coaches - they may be used by competition officials (ISSF Rule 6.7.4.3).

## **4. PREPARING THE RANGE**

### **4.1 GENERAL ITEMS APPLYING TO ALL RANGES**

- Any statutory or venue requirements that warn people a range is in use (e.g. a red flag, warning lights, signage etc.) are in place.
- Range clear of hazards – e.g. items on range that may be ricochet hazard, open gates that give access from outside the range,
- Firing points, work areas and spectator areas clear of hazards – check for loose cords, boxes etc. not properly stacked.
- Screens / dividers are correctly placed at the firing line, depending on the match being shot.
- Target systems, timers, lights and other range fitments in good working order.
- Firing points and targets numbered properly.
- Chairs available for the athletes.
- Spectator area is suitably defined – spectators cannot access the field of play.
- Range lighting is in proper working order – good, even lighting across the range is important.
- Range clock is in place and showing the correct time.
- Public Address system is working.

### **4.2 SPECIFIC ITEMS THAT WILL BE DEPENDENT UPON THE MATCH**

- Correct targets (faces for electronics) have been set up.
- Backing targets in place and clean.
- Control sheets for electronic targets are in place and are clean.
- Targets set up on all firing points – if only part of the range is being used, at least 3 extra targets should be set up at each end of the line to allow consistency of view for the athlete and to provide spare firing points in case of any problems.
- All targets are the same color –target batches can often show color variations in the white areas. Similarly, faces for electronic targets can vary in color.
- Targets are lined up correctly with the firing points and level across the range. For Rapid Fire the center target should line up with the center of the firing point.
- All required paperwork is available – minimum would be:
  - Range Incident Report Forms (applies to all ranges at all competitions).
  - Malfunction Computation Forms for electronic 25m ranges.
  - Score Registers and pens – for 25m ranges using paper targets.
  - Protest Forms.
  - Equipment required for running the match is available, such as
  - Scoring wand if scoring paper targets on range (25m events)



- Telescope(s) for 50m ranges - especially if using electronic targets.
- Range Guide sheets (or this manual) available.
- Ear protection for spectators and officials – always have some spare earplugs available.
- Prepared targets for the match – and spare targets and faces as well.
- Correct color patching material for paper targets, control sheets and backing targets.
- A gauging board for each range section on paper 25 meter ranges.
- Material needed for any running repairs (e.g. spare masking tape, clips etc.).
- For on range scoring of 25m events – approved plug gauges and overlays.

## 5. COMPETITION OFFICIALS (ISSF Rule 6.9)

### 5.1 CHIEF RANGE OFFICER / ASSISTANT CHIEF RANGE OFFICER (ISSF RULE 6.9.1)

MUST HAVE BEFORE COMPETITION	DUTIES OF CHIEF RANGE OFFICER / ASSISTANT CHIEF RANGE OFFICER
<ul style="list-style-type: none"><li>▪ Reliable stopwatch.</li><li>▪ Appropriate jacket or vest – athletes must be able to identify the CRO.</li><li>▪ Notebook &amp; pen.</li><li>▪ Hearing protection.</li><li>▪ Latest available Start List.</li></ul>	<ul style="list-style-type: none"><li>▪ The overall safety of the range.</li><li>▪ The overall conduct of the shooting event.</li><li>▪ Give all range commands.</li><li>▪ Co-operate fully with the Jury.</li><li>▪ Supervision of all Range Officers and other range personnel.</li><li>▪ Immediate repair of any range malfunctions – must know who to call on and where the repair service is located.</li><li>▪ Once shooting has started, DO NOT SPEAK TO ATHLETES, other than for SAFETY ISSUES.</li><li>▪ Endorse details of any malfunctions, infringements, incidents are entered on scorecard and ensure they are endorsed by Jury.</li><li>▪ Ensure all Range Incident reports are completed and are listed in the register.</li></ul>

## 5.2 RANGE OFFICERS (ISSF RULE 6.9.2)

MUST HAVE BEFORE COMPETITION	DUTIES OF THE RANGE OFFICER
<ul style="list-style-type: none"> <li>▪ Reliable stopwatch.</li> <li>▪ Appropriate jacket or vest – athletes must be able to identify the RO.</li> <li>▪ Notebook &amp; pen.</li> <li>▪ Hearing protection.</li> </ul>	<ul style="list-style-type: none"> <li>▪ Responsible to the CRO for the safety and conduct of the allocated range section.</li> <li>▪ Supervise range personnel allocated to the section of targets.</li> <li>▪ Call athletes to the line and check names and bib (start) numbers.</li> <li>▪ Visually check athletes clothing and blinders.</li> <li>▪ Check athlete shooting position and advise of irregularities Ensure CRO commands are followed.</li> <li>▪ Deal with malfunctions, irregularities, protests etc. and ensure they are properly recorded.</li> <li>▪ Supervise the correct operation of the targets Supervise correct recording of scores, penalties etc.</li> <li>▪ Once shooting has started, DO NOT SPEAK TO ATHLETE, other than for SAFETY ISSUES.</li> <li>▪ Ensure all paperwork is completed, malfunction computation, incident report etc.</li> </ul>

**5.3 REGISTER KEEPERS – PAPER TARGETS (25M AND 50M) (ANNEX FOR PAPER TARGETS - ISSF RULE 3.2)**

MUST HAVE BEFORE COMPETITION	DUTIES OF REGISTER KEEPER
<ul style="list-style-type: none"> <li>▪ Hearing protection Telescope.</li> <li>▪ Score Cards.</li> <li>▪ Pens for scorecards and scoreboard.</li> </ul>	<ul style="list-style-type: none"> <li>▪ Fill out or verify information – Name, bib/start number, firing point, etc.</li> <li>▪ Enter preliminary value of each shot on score card and scoreboard</li> <li>▪ Once shooting has started, DO NOT SPEAK TO ATHLETE, other than for SAFETY ISSUES.</li> <li>▪ Ensure details of any malfunctions, infringements, and incidents are entered on scorecard and endorsed by Jury and Range Officer.</li> <li>▪ Whenever possible, compare scores estimated and recorded on card with those of 2nd Register Keeper. This must be done at end of stage and preferably for each series. Resolve any differences or difficulties with Jury/Target Officer/Range Officer.</li> </ul>

**5.4 2<sup>ND</sup> REGISTER KEEPER – PAPER TARGETS (25M) CHECK LIST (ISSF RULE 3.5)**

MUST HAVE BEFORE COMPETITION	DUTIES OF 2ND REGISTER KEEPER
<ul style="list-style-type: none"> <li>▪ Hearing protection.</li> <li>▪ Score Cards.</li> <li>▪ Pens for scorecards.</li> </ul>	<ul style="list-style-type: none"> <li>▪ Be sure details on score cards correspond to targets to be scored.</li> <li>▪ Record scores called out by Target Officer.</li> <li>▪ If in doubt, seek verification from Target Officer before recording score.</li> <li>▪ Any alteration to score recorded on card to be verified and endorsed by Target Officer/Jury.</li> <li>▪ Record details of malfunctions etc.</li> <li>▪ Whenever possible, compare scores recorded with those estimated by Register Keeper. This must be done at end of stage and preferably for each series. Resolve any differences/difficulties with Jury/Target Officer/Range Officer.</li> <li>▪ Ensure that the athlete signs the score card of the 2nd Register Keeper next to the total before leaving the range;</li> <li>▪ For Center Fire, note the caliber to assist with the use of plug gauges.</li> </ul>

## 5.5 TARGET OFFICER - PAPER TARGETS (25M) (ISSF RULE 3.3)

MUST HAVE BEFORE COMPETITION	DUTIES OF TARGET OFFICERS
<ul style="list-style-type: none"> <li>▪ Hearing protection.</li> <li>▪ Replacement backing targets.</li> <li>▪ Patches for backing targets.</li> <li>▪ Supplies to repair or affix backing targets.</li> <li>▪ Correctly numbered targets for particular range section.</li> <li>▪ Gauges appropriate to competition (plug and skid).</li> <li>▪ Area organized for targets before and after being shot.</li> <li>▪ Red, black and green ink pens.</li> <li>▪ Sufficient helpers to ensure rapid changing, patching etc.</li> </ul>	<ul style="list-style-type: none"> <li>▪ Ensure 25m backing targets are correctly placed and are free of shot holes or marks.</li> <li>▪ Ensure that sighting and competition targets are correctly numbered and are placed on the correct target holders in the correct order.</li> <li>▪ Ensure that target area is clear of all personnel and safe for shooting to commence and inform Chief Range Officer when this has been done.</li> <li>▪ After each series – visual inspection of targets (before scoring) to identify hits of a doubtful value and call attention of Jury to these hits.</li> <li>▪ Resolve hits of doubtful value with Jury/Range Officer – assist where required.</li> <li>▪ Score targets rapidly &amp; accurately.</li> <li>▪ Ensure that the scores announced are accurately recorded by the 2nd Register Keeper &amp; that any malfunctions, incidents, etc. are recorded on the score card.</li> <li>▪ Ensure targets are changed as required – see 2 above.</li> <li>▪ Ensure that backing targets are patched/changed in accordance with the rules.</li> <li>▪ Ensure that target area is clear of all personnel and safe for shooting to continue inform Chief Range Officer when this has been done.</li> </ul>

## 5.6 TARGET MARKER - PAPER TARGETS (25M) (ISSF RULE 3.6)

MUST HAVE BEFORE COMPETITION	DUTIES OF MARKERS
<ul style="list-style-type: none"><li>▪ Hearing protection</li><li>▪ Replacement backing targets</li><li>▪ Patches for backing targets</li><li>▪ Supplies to affix replacement backing targets.</li><li>▪ Correctly numbered targets for range section.</li></ul>	<ul style="list-style-type: none"><li>▪ Change/patch targets, and</li><li>▪ Change/patch as appropriate backing targets - ONLY AFTER SCORING OF TARGET IS COMPLETED AND ON THE INSTRUCTION OF THE TARGET OFFICER.</li></ul>

## 5.7 JURY (ISSF RULE 6.10.3)

MUST HAVE BEFORE COMPETITION	DUTIES OF JURY MEMBERS
<ul style="list-style-type: none"> <li>▪ Hearing protection.</li> <li>▪ Stopwatch.</li> <li>▪ Current ISSF Rule Book</li> <li>ISSF Jury jacket.</li> </ul>	<ul style="list-style-type: none"> <li>▪ Juries advise, supervise and assist competition Officials in the conduct of shooting events. It is not the duty of Jury Members to run the range or deal with malfunctions – disturbances etc. This is the duty of the Range Staff under the direction / control of the Chief Range Officers.</li> <li>▪ Athletes and Team Officials cannot be Members of a Jury.</li> <li>▪ Jury Members must be completely impartial regardless of nationality, racial, religious, ethnic or cultural identity of any Athletes involved.</li> <li>▪ Jury Members must only wear the official jury vest when on duty.</li> <li>▪ Before the beginning of the competition Jury Members must examine the Shooting Ranges in coordination of any earlier checks made by the Technical Delegate. They must check the arrangements and organization of Operational Personnel to ensure conformity to ISSF Rules.</li> <li>▪ A majority of Jury Members must be on range during the competitions.</li> <li>▪ During training and competitions Jury Members must continually observe shooting, shooting positions and equipment of Athletes. They have the right to examine guns, equipment and positions of Athletes at any time but other than to deal with an immediate safety issue, should not approach an Athlete while he / she is firing a shot (or series of shots in rapid fire stages / events).</li> <li>▪ While Jury Members can make individual decisions during competitions they should – where possible – confer with other Jury Members or Range Officers where any doubt exists.</li> <li>▪ Jury Members must deal with any protests (written and verbal) in accordance with ISSF Rules.</li> <li>▪ Jury Members in Equipment Control supervise the testing of Athletes clothing and equipment.</li> <li>▪ Jury Members in Classification Office supervise scoring and results operations.</li> </ul>



## 5.8 NOTES FOR 25M EVENTS ON PAPER TARGETS

<b>3.1.a</b>	Jury Members from Classification or Pistol Jury must accompany the Target Officer on the target line. He must inspect target before scoring commences and resolve doubtful situations (shot value, or numbers of shots).
<b>3.1.c</b>	Two Jury Members and Target Officer resolve doubtful situations simultaneously – Jury Member to act as Chairman and insert plug gauge if necessary.
<b>3.1.d</b>	The Jury Member at target line must ensure that all results recorded by 2nd Register Keeper are accurate and that any Jury decisions are noted and certified on the score card.
<b>3.1.e</b>	Jury Members must ensure that shots are not indicated by colored discs or patched until any doubtful situation has been resolved and correctly recorded by the 2nd Register Keeper.

## 6. SHORT INDEX OF RULES

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## 7. 50m PISTOL MEN – QUALIFICATION RANGE OFFICERS’ CHECK SHEET FOR PAPER TARGETS AND EST

COURSE OF FIRE	MALFUNCTIONS (ISSF Rule 6.13)	INTERRUPTIONS (ISSF Rule 6.11.3)
<p>60 competition shots fired in a time of EST – 90 minutes.</p> <p>Paper – 105 minutes Sighting shots.</p> <p>Sighting shots – unlimited, during the preparation and sighting time – in a time of 15 minutes.</p> <p>Athletes should be called to the line a minimum of 15 minutes before the start of preparation and sighting time</p>	<p>The athlete may repair the malfunction and continue shooting.</p> <p>If the malfunction is ALLOWABLE, he may repair it or replace it with another pistol of the same type.</p> <p>No extra time is allowed to repair or to replace a pistol</p>	<p>More than 3 minutes – may demand extra time equal to the amount lost, plus one minute if during the last few minutes of the competition.</p> <p>More than 5 minutes OR if athlete is moved – may have extra time equal to the amount lost plus 5 minutes.</p> <p>May have additional unlimited sighters within the time allowed.</p>

CRO clears all personnel from the target area and commands:

**“ATHLETES TO THE LINE”**

Start stopwatch.

Check by Range Officers (Jury confirms these are done) before event.

Names, Target numbers and Start List correspond (notify CRO and Register Keeper of inconsistencies).

Equipment Control Card – Range Officer confirms serial number of pistol used.

Bib (start) number on back, above the waist.

Clothing and equipment checks to conform to ISSF Rule 6.7, 8.5 and the ISSF Dress Code (see chapter 18 of this manual).

EST – targets set to sighters and ready.

After at least 15 minutes CRO commands (ISSF Rule 6.11.1.1 h))

**“PREPARATION AND SIGHTING TIME – START”**

reset stopwatch.

wait 14 ½ minutes and announce:

**“30 SECONDS”** (ISSF Rule 6.11.1.1 j))

wait 30 seconds and announce:

**“END OF PREPARATION AND SIGHTING TIME – STOP”** (ISSF Rule 6.11.1.1 k))

Wait about 30 seconds so Target Officer can reset targets for MATCH (paper targets wait until all targets have been changed to match targets) and announce:

**“MATCH FIRING – START”** (ISSF Rule 6.11.1.2 a))

reset stopwatch.

wait 80 minutes and announce:

**“10 MINUTES”** (ISSF Rule 6.11.1.2 e))

wait 5 minutes and announce:

**“5 MINUTES”**

wait 5 minutes and announce:

**“STOP - UNLOAD”**

Make the range safe. Announce firing points for random checks.

Range Officers check pistols before they are removed from line and cased.

**NO PISTOL MAY BE REMOVED FROM THE FIRING LINE DURING THE COURSE OF FIRE WITHOUT THE PERMISSION OF A RANGE OFFICIAL WHO MUST VERIFY THAT THE PISTOL IS SAFE. (ISSF Rule 6.2.2.5)**

## 8. 10m AIR PISTOL – QUALIFICATION RANGE OFFICERS' CHECK SHEET FOR PAPER TARGETS AND EST

<p><b>COURSE OF FIRE</b> 60 competition shots fired in a time of EST – 75 minutes Paper – 90 minutes Paper –</p> <p><b>SIGHTING SHOTS</b> Sighting shots – unlimited, during preparation and sighting time – in a time of 15 minutes.</p> <p><b>COMPETITION SHOTS</b> Men – 60 shots Athletes should be called to the line a minimum of 15 minutes before the start of preparation and sighting time</p>	<p><b>INTERRUPTIONS (ISSF Rule 6.11.3)</b> More than 3 minutes – may demand extra time equal to the amount lost, plus one minute if during the last few minutes of the competition More than 5 minutes OR if athlete is moved – may have extra time equal to the amount lost plus 5 minutes. May have additional unlimited sighters within the time allowed.</p>
	<p><b>REFILL/REPLACE A CYLINDER (ISSF Rule 6.11.2.3)</b> Athlete must leave the firing line in order to refill or replace an empty cylinder.</p>
<p><b>MALFUNCTIONS (ISSF Rule 6.13)</b> The athlete may repair the malfunction and continue shooting. If the malfunction is ALLOWABLE, he may repair it or replace it with another pistol of the same type. No extra time is allowed to repair or to replace a pistol.</p>	

CRO clears all personnel from the target area and commands:

**“ATHLETES TO THE LINE”**

Start stopwatch.

Check by Range Officers (Jury confirms these are done) before event.

Names, Target numbers and Start List correspond (notify CRO and Register Keeper of inconsistencies).

Equipment Control Card – Range Officer confirms serial number of pistol used.

Bib (start) number on back, above the waist.

Clothing and equipment checks to conform to ISSF Rule 6.7, 8.5 and the ISSF Dress Code (see chapter 18 of this manual).

EST – targets set to sighters and ready.

After at least 15 minutes CRO commands:

**“PREPARATION AND SIGHTING TIME – START” (ISSF Rule 6.11.1.1 h)**

reset stopwatch.

wait 14<sup>1</sup>/<sub>2</sub> minutes and announce:

**“30 SECONDS” (ISSF Rule 6.11.1.1 j)**

wait 30 seconds and announce:

**“END OF PREPARATION AND SIGHTING TIME – STOP” (ISSF Rule 6.11.1.1 k)**

Wait about 30 seconds so Target Officer can reset targets for MATCH (paper targets wait until all targets have been changed to match targets) and announce:

**“MATCH FIRING – START” (ISSF Rule 6.11.1.2 a)**

reset stopwatch.

wait 80 minutes and announce:

**“10 MINUTES” (ISSF Rule 6.11.1.2 e)**

wait 5 minutes and announce:

**“5 MINUTES”**

wait 5 minutes and announce:

**“STOP - UNLOAD”**

Make the range safe. Announce firing point's numbers for random checks.

Range Officers check pistols before they are removed from line and cased.

**NO PISTOL MAY BE REMOVED FROM THE FIRING LINE DURING THE COURSE OF FIRE WITHOUT THE PERMISSION OF A RANGE OFFICIAL WHO MUST VERIFY THAT THE PISTOL IS SAFE. (ISSF Rule 6.2.2.5)**

## 9. 10m AIR PISTOL MIXED TEAMS EVENT – QUALIFICATION RANGE OFFICERS' CHECK SHEET FOR PAPER TARGETS AND EST

<p>A Team will comprise one female and one male athlete from the same nation.</p> <p>Team members must wear matching competition clothing with national colours and identification.</p> <p>Squadding – the two members of each team must be squadded on adjacent firing points with the female on the left and the male on the right.</p>	<p><b>COURSE OF FIRE</b> 80 competition shots (40 shots per team member) fired in a time of 50 minutes.</p> <p><b>SIGHTING SHOTS</b> Sighting shots – unlimited during preparation and sighting time – in a time of 10 minutes.</p> <p><b>COMPETITION SHOTS</b> Each team member fires 40 shots in a time of 50 minutes. Athletes must be called to the line 5 minutes before the start of the preparation and sighting time.</p>
<p><b>INTERRUPTIONS</b> – (ISSF Rule 6.11.3) – refer to page 14 (10m Air Pistol Qualification)</p> <p><b>MALFUNCTIONS</b> – (ISSF Rule 6.13.) – refer to page 14 (10m Air Pistol Qualification). Only one allowable malfunction will be permitted in the qualification stage.</p> <p><b>REFILL / REPLACE A CYLINDER</b> – (ISSF Rule 6.11.2.3) – Athlete must leave the firing line to refill or replace a cylinder.</p>	

CRO clears all personnel from the target area and commands:

**“ATHLETES TO THE LINE”**

Start stopwatch.

Check by Range Officers (Jury confirms these are done) before event.

Names, Target numbers and Start List correspond (notify CRO and Register Keeper of inconsistencies).

Equipment Control Card – Range Officer confirms serial number of pistol used.

Bib (start) number on back, above the waist.

Clothing and equipment checks to conform to ISSF Rule 6.7, 8.5 and the ISSF Dress Code (see chapter 18 of this manual).

EST – targets set to sighters and ready.

After 5 minutes CRO commands:

**“PREPARATION AND SIGHTING TIME – START”** (ISSF Rule 6.18.2.4)

reset stopwatch.

wait 9½ minutes and announce:

**“30 SECONDS”**

wait 30 seconds and announce:

**“END OF PREPARATION AND SIGHTING TIME – STOP”** (ISSF Rule 6.11.1.1 k))

Wait about 30 seconds so Target Officer can reset targets for MATCH (paper targets wait until all targets have been changed to match targets) and announce:

**“MATCH FIRING – START”** (ISSF Rule 6.11.1.2 a))

reset stopwatch.

wait 40 minutes and announce:

**“10 MINUTES”** (ISSF Rule 6.11.1.2 e))

wait 5 minutes and announce:

**“5 MINUTES”**

wait 5 minutes and announce:

**“STOP - UNLOAD”**

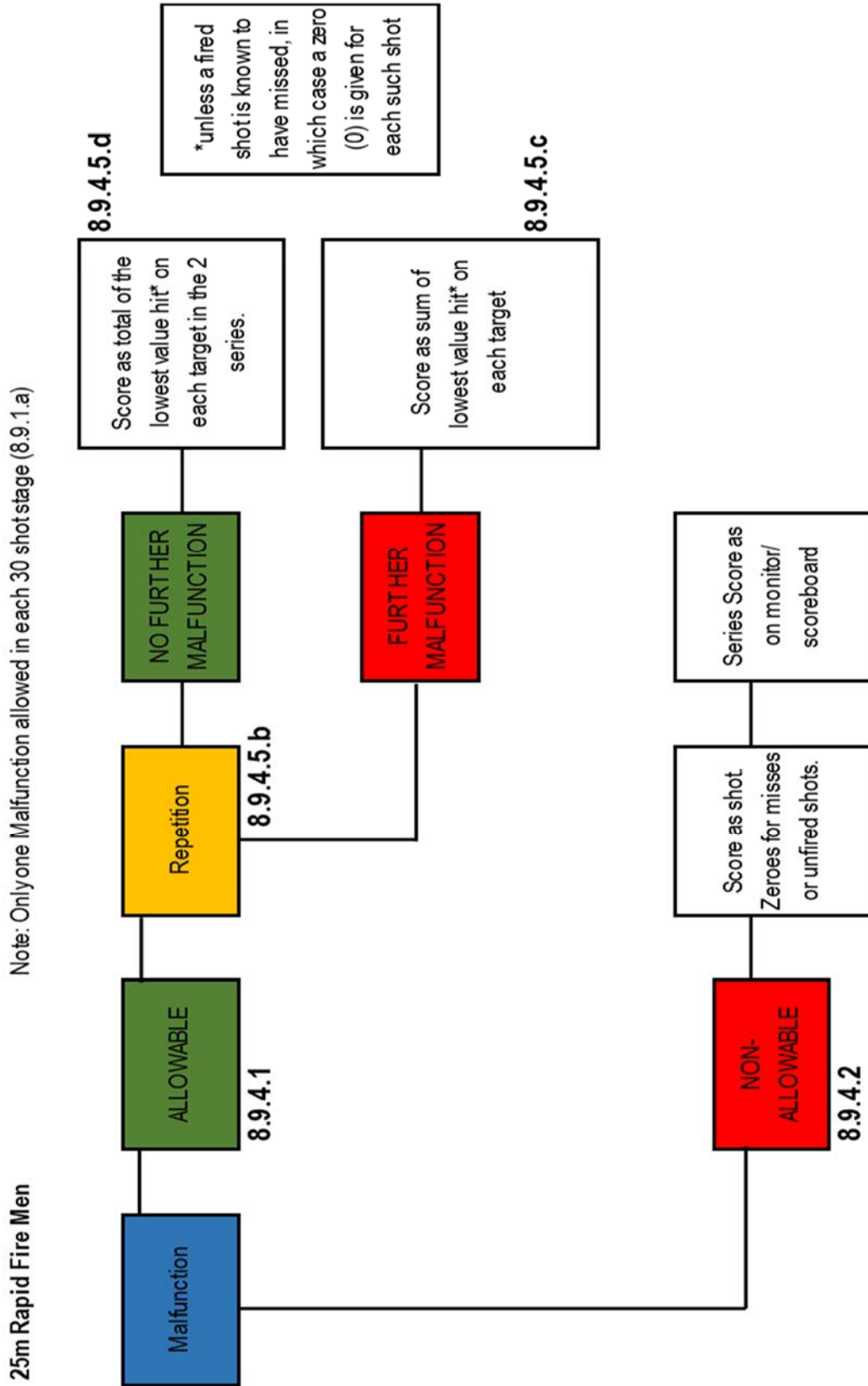
Make the range safe. Announce firing point’s numbers for random checks.

Range Officers check pistols before they are removed from line and cased.


**NO PISTOL MAY BE REMOVED FROM THE FIRING LINE DURING THE COURSE OF FIRE WITHOUT THE PERMISSION OF A RANGE OFFICIAL WHO MUST VERIFY THAT THE PISTOL IS SAFE. (ISSF Rule 6.2.2.5)**



## Malfunction Logic Diagram for 25m Rapid Fire Pistol Men



# 10. 25m RAPID FIRE PISTOL MEN – QUALIFICATION RANGE OFFICERS’ CHECK SHEET FOR PAPER TARGETS AND EST

READY POSITION	COURSE OF FIRE	MALFUNCTIONS (ISSF Rule 8.9)
 <p>Must come to the Ready Position on Attention. (ISSF Rule 8.7.2)</p>	<p>60 competition shots fired in 2 stages of 30 shots. Each stage consists of:</p> <p><b>SIGHTING SERIES</b> series of 5 shots in 8 seconds</p> <p><b>COMPETITION SERIES</b> series of 5 shots in 8 seconds 2 series of 5 shots in 6 seconds 2 series of 5 shots in 4 seconds (Only 1 shot fired at each target in each series)</p>	<p>(only one (1) allowed (either Allowable or Non-allowable) No malfunction may be claimed or refired in a sighting series. Athlete claims a malfunction. RO must decide if <b>ALLOWABLE</b> - repeat the series and score lowest value hits on each target. Athlete must fire all 5 shots in the reshoot. <b>NON-ALLOWABLE</b> – no reshoot is permitted</p>

CRO clears all personnel from the target area CRO calls the athletes to the line.  
Check by Range Officers (Jury confirms these are done) before event.  
Names, Target numbers and Start List correspond (notify CRO and Register Keeper of inconsistencies).  
Equipment Control Card – Range Officer confirms serial number of pistol used (must use the same pistol for both stages).  
Bib (start) number on back, above the waist.  
Clothing and equipment checks to conform to ISSF Rule 6.7, 8.5 and the ISSF Dress Code (see chapter 18 of this manual).  
EST – targets set to sighters and ready.  
**“PREPARATION TIME BEGINS NOW”**  
Start stopwatch and check timer is set to 8 seconds.  
Wait 3 minutes, then announce:  
**“8 SECONDS - SIGHTING SERIES - LOAD”**

Wait one minute and announce:

**“ATTENTION”**

Activate the targets (switch on red light or edge targets).

Athletes to come to the Ready position at Attention.

At end of series check for malfunctions and then announce:

**“UNLOAD”**

**EST** – wait about 1 minute for targets to be set to match.

**PAPER** – make the range safe and allow scoring personnel forward. Once they have returned and signaled they are in a protected area continue the match.

**“8 (or 6 or 4) SECONDS - LOAD”**

Wait one minute and announce:

**“ATTENTION”**

Activate the targets (switch on red light or edge targets).

Athletes to come to the Ready position at Attention.

At end of series check for malfunctions and then announce:

**“UNLOAD”**

**EST** – wait about 1 minute for targets to be set to match

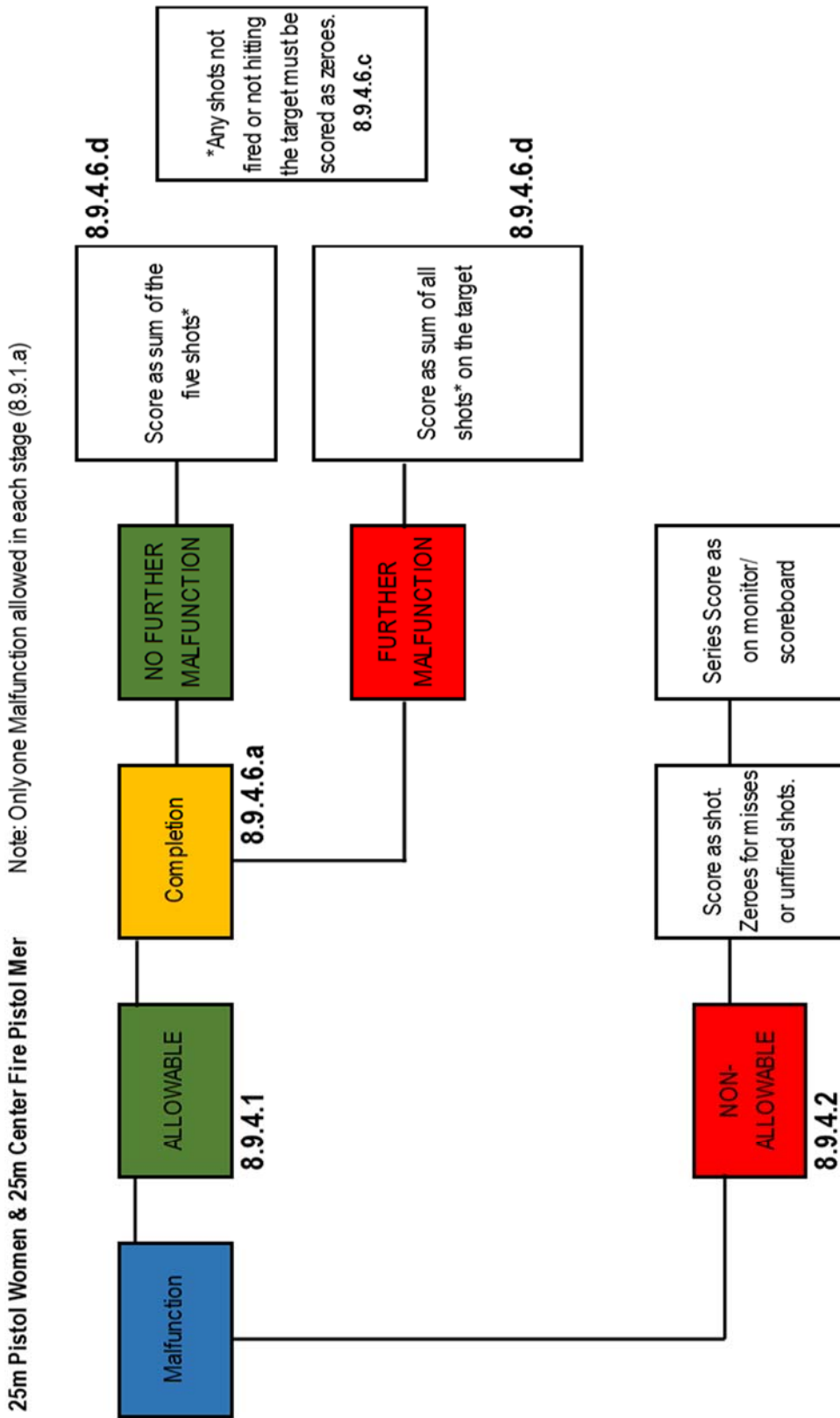
**PAPER** – make the range safe and allow scoring personnel forward. Once they have returned and signaled they are in a protected area continue the match

Continue as above until all series have been fired.

At the end of the match announce firing points for equipment checks and velocity testing.

Check list	
Relay	Relay
Prep	Prep
Sighters	Sighters
8	8
8	8
Timer	Timer
6	6
Timer	Timer
4	4
4	4

# Malfunction Logic Diagram for 25m Pistol & Center Fire Pistol



# 11. 25m PISTOL & 25m CENTER FIRE PISTOL PRECISION – QUALIFICATION RANGE OFFICERS’ CHECK SHEET FOR PAPER TARGETS AND EST

<p><b>COURSE OF FIRE</b></p> <p><b>SIGHTING SERIES</b> 1 series of 5 shots in 5 minutes.</p> <p><b>Competition series</b> 6 series of 5 shots in 5 minutes per series.</p>	<p><b>MALFUNCTIONS (ISSF Rule 8.9)</b> (only one (1) allowed (either allowable or non-allowable). No malfunction may be claimed or re-fired in a sighting series. Athlete claims a malfunction. RO must decide if</p> <p><b>ALLOWABLE</b> Complete the series in the next regular series – allow one minute per shot remaining.</p> <p><b>NON-ALLOWABLE</b> – no reshoot is permitted.</p>
--	--

CRO clears all personnel from the target area CRO calls the athletes to the line.  
Check by Range Officers (Jury confirms these are done) before event.  
Names, Target numbers and Start List correspond (notify CRO and Register Keeper of inconsistencies).  
Equipment Control Card – Range Officer confirms serial number of pistol used.  
Bib (start) number on back, above the waist.  
Clothing and equipment checks to conform to ISSF Rule 6.7, 8.5 and the ISSF Dress Code (see chapter 18 of this manual)  
EST – targets set to sighters and ready:  
**“PREPARATION TIME BEGINS NOW”**  
Start stopwatch and check timer is set for Precision.  
Wait 5 minutes, then announce:  
**“SIGHTING SERIES - LOAD”**  
Wait one minute and then  
Activate the targets (switch on red light or edge targets).  
At end of series check for malfunctions and then announce:  
**“UNLOAD”**  
**EST** – wait about 1 minute for targets to be set to match-  
**PAPER** – make the range safe and allow scoring personnel forward. Once they have returned and signaled they are in a protected area continue the match.

**“FIRST (or NEXT) SERIES - LOAD”**

Wait 53 seconds\* and then activate the targets (switch on red light or edge targets).

At end of series check for malfunctions and then announce:

**“UNLOAD”**

**EST** – wait about 1 minute.

**PAPER** – make the range safe and allow scoring personnel forward. Once they have returned and signaled they are in a protected area continue the match.

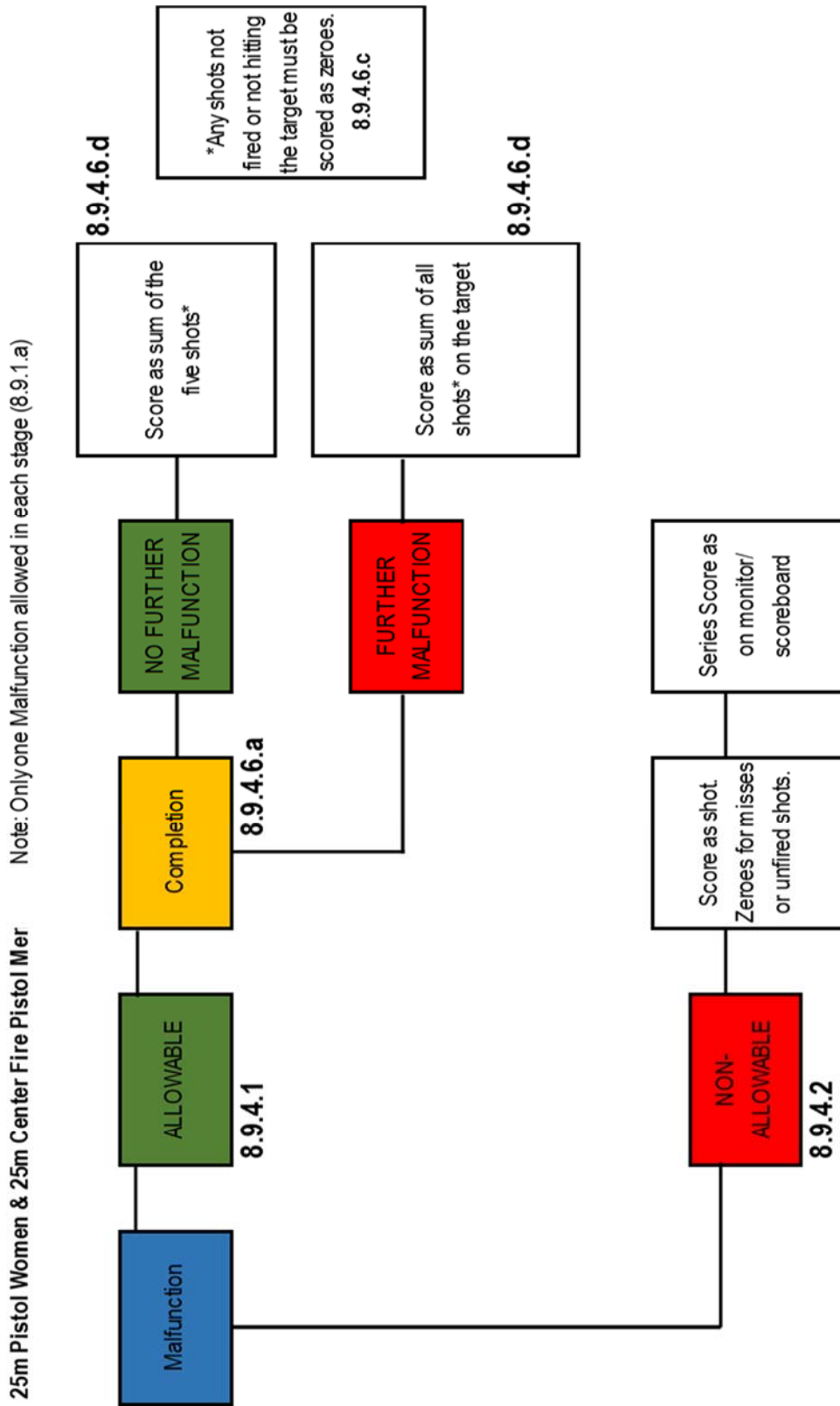
Continue as above until all series have been fired.

At the end of the match announce firing points for equipment checks.

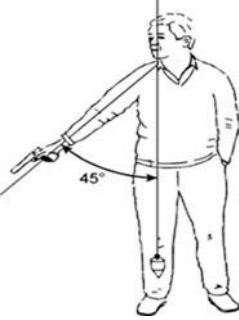
\*ISSF Rule 8.7.6.4 b) – one minute consists of 53 seconds plus the red light / edge on time of 7 seconds.

Check list	
Precision	
Prep	
Sight	
S1	
S2	
S3	
S4	
S5	
S6	

# Malfunction Logic Diagram for 25m Pistol & Center Fire Pistol



# 12. 25m PISTOL & 25m CENTER FIRE PISTOL RFS – QUALIFICATION RANGE OFFICERS’ CHECK SHEET FOR PAPER TARGETS AND EST

READY POSITION	COURSE OF FIRE	MALFUNCTIONS (ISSF Rule 8.9)
 <p>Must come to the Ready Position on Attention. (ISSF Rule 8.7.2)</p>	<p><b>SIGHTING SERIES</b> 1 series of 5 shots</p> <p><b>COMPETITION SERIES</b> 6 series of 5 shots – during each series the targets will be edge on for 7 seconds and then face for 3 seconds.</p> <p>Athlete fires only 1 shot per facing.</p>	<p>(only one (1) allowed (either Allowable or Non-allowable) No malfunction may be claimed or refired in a sighting series. Athlete claims a malfunction. RO must decide if <b>ALLOWABLE</b> – complete the series and score target as normal. Athlete must fire at the first exposure(s) of the target. <b>NON-ALLOWABLE</b> – no reshoot is permitted</p>

CRO clears all personnel from the target area CRO calls the athletes to the line.  
Check by Range Officers (Jury confirms these are done) before event.  
Names, Target numbers and Start List correspond (notify CRO and Register Keeper of inconsistencies)  
Equipment Control Card – Range Officer confirms serial number of pistol used is the same as that used for the Precision stage of the event.  
Bib (start) number on back, above the waist.  
Clothing and equipment checks to conform to ISSF Rule 6.7, 8.5 and the ISSF Dress Code (see chapter 18 of this manual).  
EST – targets set to sighters and ready:  
**“PREPARATION TIME BEGINS NOW”**  
Start stopwatch and check timer is set to 8 seconds.  
Wait 3 minutes and announce:  
**“SIGHTING SERIES - LOAD”**



Wait 1 minute and announce:

**“ATTENTION”**

Activate the targets (switch on red light or edge targets).

Athletes to come to the Ready position at Attention.

At end of series check for malfunctions and then announce:

**“UNLOAD”**

**EST** – wait about 1 minute for targets to be set to match.

**PAPER** – make the range safe and allow scoring personnel forward.

Once they have returned and signaled they are in a protected area continue the match.

**“FIRST (or NEXT) SERIES - LOAD”**

Wait one minute and announce:

**“ATTENTION”**

Activate the targets (switch on red light or edge targets).

Athletes to come to the Ready position at Attention.

At end of series check for malfunctions and then announce:

**“UNLOAD”**

**EST** – wait about 1 minute.

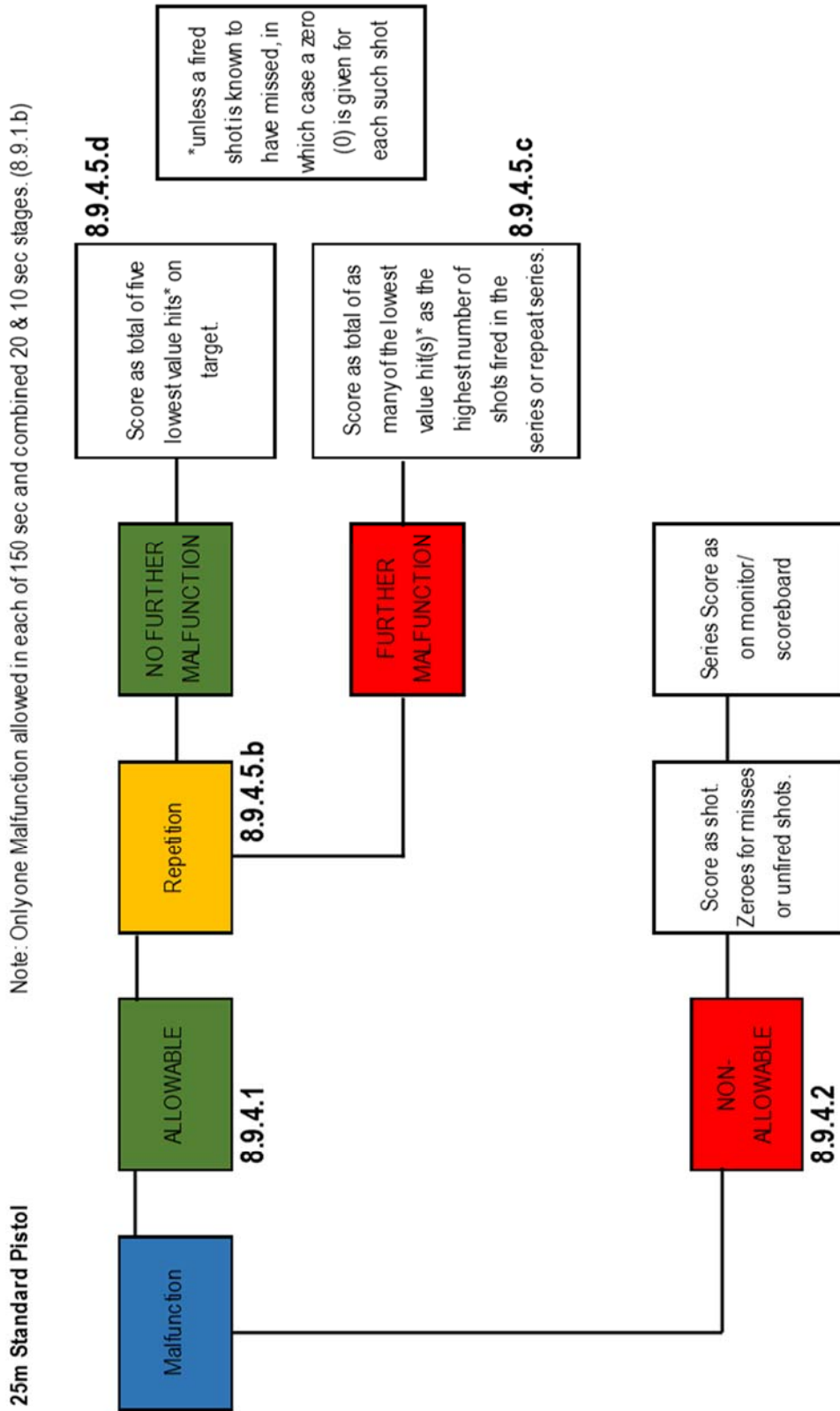
**PAPER** – make the range safe and allow scoring personnel forward. Once they have returned and signalled they are in a protected area continue the match.

Continue as above until all series have been fired.

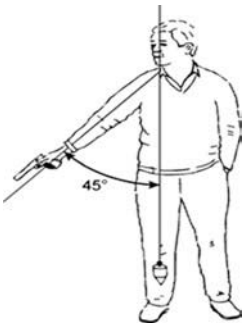
At the end of the match announce firing points for equipment checks.

Check list	
<b>Rapid Fire Stage</b>	
Prep	
Sight	
S1	
S2	
S3	
S4	
S5	
S6	

# Malfunction Logic Diagram for 25m Standard Pistol



# 13. 25m STANDARD PISTOL – QUALIFICATION RANGE OFFICERS' CHECK SHEET FOR PAPER TARGETS AND EST

READY POSITION	COURSE OF FIRE	MALFUNCTIONS (ISSF Rule 8.9)
 <p>Must come to the Ready Position on Attention for 20 and 10 seconds series only.</p>	<p>60 competition shots fired in 3 stages of 20 shots.</p> <p><b>SIGHTING SERIES</b> 1 series of 5 shots in 150 seconds.</p> <p><b>COMPETITION SERIES</b> 4 series of 5 shots in 150 seconds. 4 series of 5 shots in 20 seconds. 4 series of 5 shots in 10 seconds.</p> <p>If the match is shot in 2 parts there will be one sighting series in 150 seconds and 2 series in each time stage in each part.</p>	<p>One allowed in the 150 seconds stage, and one allowed in combined 20 seconds &amp; 10 seconds stages.</p> <p>No malfunction may be claimed or re-fired in a sighting series.</p> <p>Athlete claims a malfunction. RO decides if</p> <p><b>ALLOWABLE</b> – repeat the series and 5 lowest value hits on the target. Athlete must fire all 5 shots in any repeat series.</p> <p><b>NON-ALLOWABLE</b> – no reshoot is permitted.</p>

CRO clears all personnel from the target area CRO calls the athletes to the line.  
Check by Range Officers (Jury confirms these are done) before event.  
Names, Target numbers and Start List correspond (notify CRO and Register Keeper of inconsistencies).  
Equipment Control Card – Range Officer confirms serial number of pistol used  
Bib (start) number on back, above the waist.  
Clothing and equipment checks to conform to ISSF Rules 6.7, 8.5 and the ISSF Dress Code (see chapter 18 of this manual).  
EST – targets set to sighters and ready.

**“PREPARATION TIME BEGINS NOW”**

Start stopwatch and check timer is set to 150 seconds.

Wait 5 minutes, then announce:

**“150 SECONDS - SIGHTING SERIES - LOAD”**

Wait one minute and announce:

**“ATTENTION”**

Activate the targets (switch on red light or edge targets).

Athletes to come to the Ready position at Attention.

At end of series check for malfunctions and then announce:

**“UNLOAD”**

**EST** – wait about 1 minute for targets to be set to match.

**PAPER** – make the range safe and allow scoring personnel forward. Once they have returned and signaled they are in a protected area continue the match.

**“150 (or 20 or 10) SECONDS - LOAD”**

Wait one minute and announce:

**“ATTENTION”**

Activate the targets (switch on red light or edge targets).

Athletes to come to the Ready position at Attention.

At end of series check for malfunctions and then announce:

**“UNLOAD”**

**EST** – wait about 1 minute.

**PAPER** – make the range safe and allow scoring personnel forward. Once they have returned and signaled they are in a protected area continue the match.

Continue as above until all series have been fired.

At the end of the match announce firing points for equipment checks.

Check list					
Prep		20s		10s	
Sight		20s		10s	
150s		20s		10s	
150s		20s Timer		10s	
150s					
150s Timer					

# 14. STANDARD PISTOL SCORING EXAMPLES

Reference – ISSF Rule 8.9.4.5 c) (Applies to all time series)

## EXAMPLE 1

Series 1 - 3 shots fired, then has an allowable malfunction.

Reshoot series - 5 shots fired but 1<sup>st</sup> shot was early (after ATTENTION)

### For paper targets:

Total number of shots fired is 8 – so there must be 8 ‘hits’ on the target including the value (0) of the early shot.

EXAMPLE - target shows 3 x 10 and 4 x 9 - plus you have 2 unfired shots

Must score the lowest value of the highest number of shots actually fired in a series

Number of shots actually fired is 8 BUT the most shots fired in a series is 5.

THUS - score the 5 lowest value hits (remember the early shot!). (9, 9, 9, 9, 0)

**For electronic targets** – use the Form STDP

Shot Series	1	2	3	4	5	Total
Competition	10	9	10	AM		
Malfunction Repetition	0	9	9	10	9	
Final Score	9	9	9	9	0	<b>36</b>

**EXAMPLE 2**

Series 1 - 3 shots fired, then has an allowable malfunction

Reshoot series - 2 shots fired, then has another (not claimable) malfunction

**For paper targets:**

5 shots only fired so should have 5 hits (if less there may be an extra 'miss' or a 'double')

EXAMPLE - target shows 3 x 10 and 2 x 9 - plus you have 5 unfired shots

Must score the lowest value of the highest number of shots actually fired in a series

Number of shots actually fired is 5 BUT the most shots fired in a series is 3.

THUS - score the 3 lowest value hits on the target plus 2 zeroes. (10, 9, 9, 0, 0)

**For electronic targets** – use the Form STDP

Shot Series	1	2	3	4	5	Total
Competition	10	9	10	AM		
Malfunction Repetition	10	9	M			
Final Score	10	9	9	0	0	<b>28</b>

e.g. max shots fired = 3, so he must be credited with 2 zeroes,  
thus lowest 3 values are 2 x 9 and 1 x 10

# 15. QUICK GUIDE TO PENALTIES

Penalties for ISSF Pistol Rules ISSF Rulebook Edition 2017   Second Print V1.1 01/2018		
Condition	During Qualification	During Finals
<b>25m</b>		
Shot fired before: LOAD Shot fired before: sighting series: LOAD	Must be disqualified 8.7.6.2 e)	Must be disqualified 6.17.1.13 h)
Shot after: LOAD but before Match firing/Red light	If athlete stops – repeat series and 2 points penalty. If athlete continues – early shot scored as miss (0) 8.8.2.3 a)	
Shot before Green light		RFP Men, Entire series must be scored as zero hits. Pistol Woman, shot scored as miss and 1 hit penalty 6.17.1.13 j)
Too many shots in series or single target appearance	Too many sighting shots – 2 point penalty from first Match series for each shot. 8.8.2.2 Too many Match shots – extra shot(s) annulled and 2 point penalty in same series for each shot. 8.8.2.1 a), b), c) + 8.7.6.2 d)	Extra shot nullified and 2 point/hit penalty to last correct shot  6.17.1.13 k)
During Training	Unload and Stop training 8.7.6.2 d)	
Too many cartridges loaded	2 point penalty in same series 8.7.6.2 d)	Maybe involved 6.17.1.13 k)

During Training	Unload and Stop training 8.7.6.2 d)	
Dry firing		Permitted only during Preparation time except for RFP in accordance with 6.17.4 g) At any other time, 1 hit penalty 6.17.1.13 e)
Ready position violation	1st time, yellow card, repeat series. 5 Lowest value hits. 2nd time, same plus penalty of 2 points. 3rd time disqualified. 8.7.4 b), c), d)	No Yellow card warning. 1st violation, 2 hits penalty applied to same series. 2nd violation, disqualification 6.17.4 l) and 6.17.5 k)
RFP Men: Late or unfired shot		1 hit penalty for each late or unfired shot, applied to same series. 6.17.4 k)
Non allowable malfunction		RFP Men 2 hit penalty from series. 6.17.4 m)
Complaint of Incorrect range command	If not justified, reshoot and 2 point penalty from same series 8.8.3 c)	
Disturbance	Not justified, reshoot and 2 point penalty 8.8.4 f)	
Timing irregularity	Not justified, reshoot and 2 point penalty 8.8.5.1 b)	



10m & 50m		
Release of propelling charge prior to Prep & Sight time	1st time Yellow card. 2nd time green card and 2 point penalty from lowest value shot first series for subsequent violation 6.11.2.1	
Dry Firing		Permitted only during Prep & Sighting time. At any other time 1 point penalty 6.17.1.13 e)
Shot fired before Prep & Sighting START	May be disqualified if safety involved, otherwise, 1st match shot scored as miss (0) 6.11.1.1 i)	Must be disqualified 6.17.1.13 h)
Shot fired after Preparation & Sighting STOP and before Match firing START	Annul shot and 2 point penalty to first match shot 6.11.1.1 l)	Annul shot and 2 point penalty to first match shot 6.17.1.13 i)
Too many shots fired in event in Finals, extra shots in series or single shot time	Annul extra shot(s) and 2 point penalty for each extra shot applied to lowest value shot(s) in first series. 6.11.5	Annul extra shot and 2 hits penalty to last correct shot. 6.17.1.13 k)
Shooting out of order (mix event)		2 point penalty 5 shot series 6.18.3.10 2 point penalty single shot 6.18.3.12
General		
General rule violations	6.12.6	6.12.6
Late reporting for Finals		Up to 10 minutes late, 2 points or 2 hits penalty to 1st shot/series. 6.17.1.3 If more than 10 minutes late, not permitted to start (not valid for mix event)

		6.17.1.4
Protest in Finals		If protest not upheld, 2 points or 2 hits penalty applies. 6.17.6 d)
Coaching	Warning first time. Then 2 point deduction from athletes score and team official must leave vicinity of firing line. 6.12.5.4	
Protest on score value not upheld	During sighting 6.10.5 c) During competition (6.16.5.2) 6.10.7 d)	

## 16. FINALS (FOR OLYMPIC EVENTS)

Finals must be well presented – keep the Field of Play clear and ensure your range staff understand their duties. The range officer will be responsible for the safety of the range during the Final. Work with the allocated Jury members to ensure everything runs smoothly. You need to download the appropriate document and input the correct Start Time on the spreadsheet – this will automatically update all times – BEFORE printing. You can download the ISSF “Commands and Announcements for Finals 2017” from:

[http://www.issf-sports.org/theissf/rules/amendments\\_interpretation.ashx](http://www.issf-sports.org/theissf/rules/amendments_interpretation.ashx)

### 16.1 HOW TO USE THE “COMMANDS AND ANNOUNCEMENTS FOR FINALS 2017”

The ISSF Headquarters provides separate scripts for all fifteen (15) Olympic ISSF Rifle, Pistol and Shotgun Events which have to be used for all Finals at ISSF Championships (WCH, WC, WCF, and IJC). Each script includes ALL commands of the Chief Range Officer (CRO) and the public announcements of the Finals FOP Announcer according to the official ISSF Rules and Regulation. Each script is a XLS file and consists of 3 separate worksheets:

#### 1. Complete

Here you will find the complete overview with all necessary information and comments.

#### 2. CRO only

Here you will find all the CRO commands, and the information when the Finals FOP Announcer will make announcements.

#### 3. Announcer only

Here you will find all the Finals FOP Announcer announcements (including “Welcome” and “Closing”), and the information when the CRO will make commands.

You will need to enter the correct “**Scheduled Finals Start Time**” into the first yellow box next to “Start” of each worksheet, and the complete and correct timing will be calculated automatically.

Please use the separate worksheets as “working document”: the CRO and the Finals

FOP Announcer should get their “scripts” early enough to be prepared for the Finals as best as possible.

Please make sure that there is a rehearsal for everyone involved in conducting the Finals. The Chief Range Officer and the Finals FOP Announcer have to know exactly, who is doing what and when. The Finals FOP Announcer will receive the “best achievements” of each Finalist right after the end of the Qualification (when the 6/8 Finalists are known) from the ISSF HQ staff in the according

“Athletes Presentation”.

At ISSF conducted competitions the ISSF will provide a professional sports announcer who will serve as the ISSF Finals FOP Announcer during all Rifle, Pistol and Shotgun Finals at ISSF Championships. Please don't hesitate to contact the ISSF Headquarters if you have any questions.

## 16.2 FINALS BRIEFINGS

The following scripts have been prepared for you and should be delivered to the athletes whilst they are in the preparation area, and as soon as possible after the reporting time. Copies may be distributed to the coaches if you wish.

These briefing notes are a guideline – they can be used as they are or they can be expanded if there are specific items that you need to bring to the attention of the athletes.

### 16.2.1 FINALS BRIEFING – 10m PISTOL (not for the Mixed Team Final)

1. (At least 30 minutes prior to being called to the line) Please have your equipment in box as soon as possible and have it checked by equipment control ASAP to give yourself time enough to do aiming exercises or dry fire and settle down.
2. Be sure to put everything you will need to shoot the finals in the box including all tools needed, enough ammo to complete the match and your safety flag.
3. Coaches, please be sure that you are dressed appropriately. The TV cameras will be on you as well as your athlete. Your athlete may be a gold medal winner and you will be in the photographs.
4. Equipment control will check your pistols, side blinders, hearing protection (no sound reducing devices), headgear and pistols. No advertising on towels placed on the bench unless it is a sponsor.
5. (20 minutes prior to start) When instructed by jury, walk in order and take your equipment to firing line and place it on the bench. Do not dry fire or do aiming exercises at this time. **The coaches will also line up in order and file into the Finals Hall right after the athletes walk in to put equipment on benches.** After equipment is on bench, place plastic box on floor behind you. The range officer will pick it up. Please walk in in order and return to preparation area in order also.
6. You will then line up in order (1-8) and wait for the CRO, to give the command “Athletes to the line”. (At 13 minutes before the start time). Walk in order to your firing position.
7. When you turn around for the presentation, step forward from the bench so that the range officer can see that all the safety flags are in. AND SMILE! The spectators are your fans and supporters.
8. Do not load until the CRO gives the command to load.
9. If you are eliminated, place the safety flag in your pistol before you go to sit with your coach. Leave your pistol on the bench. You will pack it up in the plastic box after you are allowed back on the firing line.
10. After the last shot and there are no protests, the first 3 places will come to the middle of the FOP for a quick photo op – Gold in middle, bronze on his left and silver on this right. Then the coaches will be signaled to come forward to congratulate their athletes.

11. You will then make your pistols safe and place them in the plastic boxes and return to the Preparation area through the Mixed Zone.

## 16.2.2

### **FINALS BRIEFING – 10m Air Pistol Mixed Team event**

1. (At least 30 minutes prior to being called to the line) Please have your equipment in box as soon as possible and have it checked by equipment control ASAP to give yourself time enough to do aiming exercises or dry fire and settle down.
  2. Coaches please be sure your athletes know who will be on the left hand firing point – that person must fire first.
  3. Be sure to put everything you will need to shoot the finals in the box including all tools needed, enough ammo to complete the match and your safety flag.
  4. Coaches, please be sure that you are dressed appropriately. The TV cameras will be on you as well as your athlete. Your athlete may be a gold medal winner and you will be in the photographs.
  5. Equipment control will check your pistols, side blinders, hearing protection (no sound reducing devices), headgear and pistols. You will be on the Field of Play at times.
  6. (20 minutes prior to start) When instructed by jury, walk in order and take your equipment to firing line and place it on the bench. Do not dry fire or do aiming exercises at this time. **The coaches will also line up in order and file into the Finals Hall right after the athletes walk in to put equipment on benches.** After equipment is on bench, place plastic box on floor behind you. The range officer will pick it up. Please walk in in order and return to preparation area in order also.
  7. You will then line up in order (teams of 2, 1 - 5) and wait for the CRO, to give the command “Athletes to the line”. (At 13 minutes before the start time). Walk in order to your firing position.
  8. When you turn around for the presentation, step forward from the bench so that the range officer can see that all the safety flags are in. AND SMILE! The spectators are your fans and supporters.
  9. Do not load until the CRO gives the command to load. For athletes on the right bay for the team – remember do not fire until your team mate has fired their shot
  10. If you are eliminated, place the safety flag in your pistol before you go to sit with your coach. Leave your pistol on the bench. You will pack it up in the plastic box after you are allowed back on the firing line.
  11. After the last shot and there are no protests, the first 3 places will come to the middle of the FOP for a quick photo op – Gold in middle, bronze on his left and silver on this right. Then the coaches will be signaled to come forward to congratulate their athletes.
- 1 You will then make your pistols safe and place them in the plastic boxes and return to the Preparation area through the Mixed Zone.

### 16.2.3

### FINALS BRIEFING – RAPID FIRE PISTOL

1. (At least 30 minutes prior to being called to the line) Please have your equipment in box as soon as possible and have it checked by equipment control ASAP to give yourself time enough to do aiming exercises or dry fire and settle down.
2. Be sure to put everything you will need to shoot the finals in the box including all tools needed, enough ammo to complete the match and your safety flag.
3. Coaches, please be sure that you are dressed appropriately. The TV cameras will be on you as well and you want to look nice. Your athlete may be a gold medal winner and you will be in the photographs.
4. Equipment control will check your pistols, blinders, hearing protection (no sound enhancing devices), headgear and pistols. No advertising on towels placed on the bench unless it is a sponsor.
5. (15 minutes prior to start) When instructed by jury, walk in order and take your equipment to firing line and place it on the bench. You have two minutes. Do not dry fire or do aiming exercises at this time. **The coaches will also line up in order and file into the Finals Hall right after the athletes walk in to put equipment on benches.** After equipment is on bench, place plastic box on floor behind you. The range officer will pick it up. Please walk in in order and return to preparation area in order also.
6. You will again line up in order (1-6) and wait for the CRO, to give the command "Athletes to the line". (At 10 minutes before the start time). Walk in order to your firing position.
7. When you turn around for the presentation, step forward from the bench so that the range officer can see that all the safety flags are in. AND SMILE! The spectators are your fans and supporters.
8. If you are eliminated, place the safety flag in your pistol before you go to sit with your coach. Leave your pistol on the bench. You will pack it up in the plastic box after you are allowed back on the firing line.
9. After the last shot and there are no protests, the first 3 places will come to the middle of the FOP for a quick photo op – Gold in middle, bronze on his left and silver on this right. Then the coaches will be signaled to come forward to congratulate their athletes.
10. You will then make your pistols safe and place them in the plastic boxes and return to the Preparation area through the Mixed Zone.

#### 16.2.4 FINALS BRIEFING – 25M WOMEN PISTOL

1. (At least 30 minutes prior to being called to the line) Please have your equipment in box as soon as possible and have it checked by equipment control ASAP to give yourself time enough to do aiming exercises or dry fire and settle down.
2. Be sure to put everything you will need to shoot the finals in the box including all tools needed, enough ammo to complete the match and your safety flag.
3. Coaches, please be sure that you are dressed appropriately. The TV cameras will be on you as well and you want to look nice. Your athlete may be a gold medal winner and you will be in the photographs.
4. Equipment control will check your pistols, blinders, hearing protection (no sound enhancing devices), headgear and pistols. No advertising on towels placed on the bench unless it is a sponsor.
5. (15 minutes prior to start) When instructed by jury, walk in order and take your equipment to firing line and place it on the bench. You have two minutes. Do not dry fire or do aiming exercises at this time. **The coaches will also line up in order and file into the Finals Hall right after the athletes walk in to put equipment on benches.** After equipment is on bench, place plastic box on floor behind you. The range officer will pick it up. Please walk in in order and return to preparation area in order also.
6. You will again line up in order (1-8) and wait for the CRO, to give the command "Athletes to the line". (At 10 minutes before the start time). Walk in order to your firing position.
7. When you turn around for the presentation, step forward from the bench so that the range officer can see that all the safety flags are in. AND SMILE! The spectators are your fans and supporters.
8. If you are eliminated, place the safety flag in your pistol before you go to sit with your coach. Leave your pistol on the bench. You will pack it up in the plastic box after you are allowed back on the firing line.
9. After the last shot and there are no protests, the first 3 places will come to the middle of the FOP for a quick photo op – Gold in middle, bronze on his left and silver on this right. Then the coaches will be signaled to come forward to congratulate their athletes.
10. You will then make your pistols safe and place them in the plastic boxes and return to the Preparation area through the Mixed Zone.



## 17. SHORT INDEX OF RULES FOR FINALS

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## 18. ISSF DRESS CODE

### ISSF RULE 6.7.5 AND 6.20

It is the responsibility of athletes, coaches and officials to appear on the range dressed in a manner appropriate for a public sports event. Clothing worn by athletes and officials must comply with the ISSF Dress Code. Copies are available from ISSF Headquarters.

### GENERAL

All sports are concerned with the image they present to the public and media. Olympic sports, in particular, are judged by whether their athletes and officials present professional images and are a credit to their sports. Shooting's ability to grow as a sport and attract new participants and fans as well as shooting's future status in the Olympic movement are affected by how its athletes and officials appear to the public and media. The ISSF established the *ISSF Dress Code* to provide specific regulations and guidelines for the implementation of ISSF Rule 6.7.6.

### DRESS REGULATIONS FOR ATHLETES

All clothing worn by athletes in Training, Elimination, Qualification and Final Round competitions must be clothing that is appropriate for wear by athletes in international-class sports competitions. This clothing must convey positive images of shooting athletes as Olympic sport athletes.

During award or other ceremonies, athletes are required to be dressed in their official national uniform or national training suits (tops and bottoms of training or warm-up uniforms including sport shoes). For teams, all members of the team must wear appropriate national uniforms (ISSF Rule 6.7.6.2).

Rifle athletes must comply with Rifle Clothing Regulations described in ISSF Rule 7.5. If they do not wear special shooting trousers or shoes, the clothing worn during competitions must comply with this ISSF Dress Code. Pistol athletes must comply with Pistol Clothing Regulations described in ISSF Rule 8.5. Shotgun athletes must comply with Shotgun Clothing Regulations described in ISSF Rule 9.12.1.

The intention of ISSF rifle, pistol and shotgun clothing rules is that athletes in competitions must wear sports-type clothing that incorporates or displays national, NOC or National Federations colors and emblems. Appropriate clothing for wear during competitions includes training suits, tracksuits or warm-up uniforms, etc. as issued by National Federations or NOCs.

Prohibited clothing items for competitions and award ceremonies include blue jeans, jeans or similar trousers in non-sporting colors, camouflage clothing,

sleeveless T-shirts, shorts that are too short (see ISSF Rule 6.7.6.1, not more than 15 cm above the center of the knee), ragged cut-off shorts, all types of sandals, trousers with patches or holes as well as shirts or trousers with non-sporting or inappropriate messages (see ISSF Rule 6.12.1, no propaganda). Sporting colors should be national uniform colors. If national colors are not worn, non-sporting colors that should be avoided are camouflage, plaids, khaki, olive or brown. Changing clothes must be done in designated areas and not on the field of play (no changing on the firing points or in the ranges). All clothing must comply with *ISSF Commercial Rights, Sponsorship and Advertising Rules* regarding the display of manufacturer and sponsor marks.

### **DRESS REGULATIONS FOR OFFICIALS**

The ISSF Dress Code also applies to ISSF Jury Members and National Technical Officials including Range Officers and Shotgun Referees. Competition officials must wear clothing that reflects the professional nature of their responsibilities. While they are on duty, Jury Members must wear the red Jury vests that are available from ISSF Headquarters. While they are on duty, Shotgun Referees must wear the blue Referee vests that are available from ISSF Headquarters. Competition officials may not wear any prohibited clothing items that are described in paragraph 6.9.19.2.7 above.

### **DRESS REGULATIONS FOR PHOTOGRAPHERS AND TV CAMERAMEN**

Accredited photographers and TV cameramen with access to the Field of Play must respect the *ISSF Dress Code* because they are working in the public view. Photographers and TV cameramen should not wear sleeveless shirts, cut-offs, gym or running shorts. If they wear shorts, they must wear socks and shoes. Photographers working on the Field of Play must wear the official bib vest for POOL or NON- POOL PHOTOGRAPHER that is issued by the ISSF. Photographer's vests will bear the ISSF logo and may bear one sponsor logo not bigger than the ISSF logo. Photographer vests are numbered so photo coordinators or the Technical Delegate may identify photographers. TV cameramen working on the Field of Play must wear the official bib vest for TV CAMERAMAN. These vests must bear the ISSF logo and have easily distinguishable numbers on the front and back of the bib vest so that TV cameramen can be identified. Photographers and TV cameramen are not allowed to wear any other vest or jacket displaying advertising while working on the Field of Play.

## **ENFORCEMENT PROCEDURES**

ISSF Equipment Control, Rifle, Pistol and Shotgun Juries are responsible for enforcing ISSF Clothing Regulations and the ISSF Dress Code (ISSF Rule 6.7.6.3). During ISSF Championships, ISSF Juries will issue written warnings with requests to correct clothing violations for first violations. Athletes who receive written warnings and who do not correct clothing violations (change clothing) will be disqualified. Juries will normally give warnings during equipment inspection or training. Juries may allow a competitor to complete a pre-event training series or stage (shotgun or 25m pistol) before changing if sufficient time to change is not available. No athlete will be permitted to participate in a Qualification or Final round competition or in an awards ceremony while wearing inappropriate or prohibited clothing. Before and during the competitions, Juries must use the *ISSF Dress/Advertising Code Violation Warning Form* (Form DC) to inform Dress or Advertising Code violators and to request corrective action.

## 19. Annex “A”

### PDC – Pellet Discharge Cylinder

Usable for Air Pistol only to discharge the pistol in any case of two-pellets-loading and any malfunction.

