25m PISTOL
TEAM EVENT (W and WJ)
Description of the format and of the competition rules

1. GENERAL

   Number of stages
   The 25m Pistol Team event consists of two stages: Qualification and Final.

   Composition of the Teams
   Three (3) athletes of the same gender from same Nation

   Ranges
   A 25m range must be used for all relays.
   Qualification takes place in the Qualification range.
   Final takes place in the Final Hall

   Targets
   Electronic Scoring Targets for all ranges

   Scoring
   Full ring (integer) with inner tens in Qualification.
   Hit/Miss. Hit zone is 10.2 or higher in the Final
   Qualification scores are not carried forward to the Final.

   Team scores and rankings
   Team scores and rankings of the Teams are based on the total scores of the three (3) Team members.

2. QUALIFICATION

   Consists of two parts: part 1 and part 2

   Qualification part 1
   Preparation: three (3) minutes
   Sighting series: One (1) series of five (5) shots in precision stage
   One (1) series of five (5) shots in rapid stage
Course of fire
Fifteen (15) shots in precision Stage and 15 shots in Rapid Stage by each Team member. In total ninety (90) shots per Team.

Each athlete fires independently of the Team mates, standing next to each other.

The top eight (8) Teams after part 1 proceed to part 2.

Team scores from part 1 are not carried forward to Part 2.

Qualification part 2
All Teams start from zero.

Preparation time is three (3) minutes

Sighting series: one (1) series of five (5) shots in rapid stage

Course of fire
Three (3) series of five (5) shots by each Team member in Rapid Fire stage. In total fifteen (15) shots by each Team member, forty five (45) shots for the whole Team.

The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked Teams will progress to the Final.

Tied scores
Tied scores for progression to the next stage will be decided according to ISSF Rules

Malfunctions
Malfunctions will be governed according to ISSF Rules

3. FINAL
Consists of a Bronze Medal Match and a Gold Medal Match. The procedure for conducting both Matches is the same

Teams ranked 1st and 2nd after Qualification 2 will compete against each other in the Gold Medal Match.

Teams ranked 3rd and 4th after Qualification 2 will compete against each other in the Bronze Medal Match.

Reporting time for all Medal Match athletes is 30 minutes before the published Start time of the Bronze Medal Match.

ISSF Rules apply to late reporting.

Allocation of firing positions
For the Bronze Medal Match the Team ranked third after Qualification should take positions on firing points A, B, and C, the Team ranked fourth - on firing points D, E and F.

For the Gold Medal Match, the Team ranked first after Qualification should take positions on firing points A, B, and C, the Team ranked second - on firing points D, E and F.
Scoring

Series of five (5) shots in Rapid stage on hit and miss. Hit zone is 10.2 or higher.

In each series the Team with the highest combined number of hits compared against the other Team in the Match, wins two (2) points.

In case of equal number of hits each Team receives one (1) point.

The Team that has lower number of hits gets zero points.

The Team to reach sixteen (16) points or more first wins the Match.

In case of a tie where both Teams have scored 16 points the Match will continue with one (1) additional extra series fired by all members of each Team to decide the tie.

If the scores are still tied the Teams will continue to shoot additional shots on command until the tie is broken.

Time-out

A Coach or athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a series.

This may be requested once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of one (1) minute.

If a “Time-out” is requested by one Team, a Coach of the other Team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other Team to request their own “Time-out”.

The time will be controlled by the Jury

Sequence in the Final

The Bronze Medal Match will take place first.

Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range to await being called to the line.

No bags or transport boxes may be left on the Field of Play.

After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared, “Range clear”, athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing points.

Then they must then leave the range to await being called to the line.

The format and commands of the CRO for the Gold Medal Match will be the same as for the Bronze Medal Match.

The winning Team will be declared the Gold Medalists and the runners-up will be declared the Silver Medalists.
Presentation of Medalists
The Gold and Silver Medalists will be joined on the Field of Play by the Bronze medalists and line up, as in the Individual Finals, for official photographs and announcements.

Malfunctions in Medal Matches
Malfunctions during the sighting series may not be claimed or re-fired. Only one malfunction (ALLOWABLE or NON-ALLOWABLE) may be claimed during the MATCH series. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON-ALLOWABLE.

If the malfunction is ALLOWABLE, the athlete must complete the series immediately, while the other finalists stand by, and will receive the score of completed series.

The athlete has 15 seconds to be ready to complete the series. For any further malfunction, no completion is permitted and the hits that are displayed will be counted.

If the malfunction is NON-ALLOWABLE, a penalty of two (2) hits must be deducted from the score for that series.

Penalties
In Qualification any penalties will be applied according to ISSF rules.

In the Final any shot taken before the command “START”, or after the command “STOP” will count as a zero. Any other penalties will be applied according to ISSF rules.

Music & Spectator Activity
During the Qualification rounds and the Medal Matches, music is allowed.

Enthusiastic audience support is encouraged and is recommended during the Medal Matches.

Irregular or disputed matters
Will be decided by the Jury according to General Technical Rules.