Training Manual
Running Target
for ISSF Range Officials
& Judges
Note:
Article 3.12.3.9, Annex “J” to the ISSF General Regulations sets out the Guidelines for Judges. In Part 3, Judges’ Courses, J.4.6 refers to the ISSF Training Guidelines as the “basis for ISSF Judges’ Courses”. This document is available for Course Instructors and Member Federations from the ISSF HQ.
This Training Manual, referred to in the Training Guidelines, contains more detailed information intended for the training of Range Officials and Judges, and for their future reference. Separate Training Manuals are available for the Rifle, Pistol, Shotgun and Running Target disciplines.

Please send any comments to ISSF HQ.
Every effort has been made to avoid mistakes, but in case of doubt refer to the ISSF Official Statutes, Rules, and Regulations Edition 2017 | Second Print V1.1 01/2018 (and subsequent changes published in the ISSF News and on the ISSF Website – where the latest version is available for downloading.)
CHAPTERS

CHAPTERS .............................................................................................................................. 3
GUIDE FOR RANGE OFFICERS AND JURIES ...................................................................... 4
1. GENERAL ......................................................................................................................... 5
2. MEDAL MATCH ............................................................................................................... 7
GUIDE FOR RANGE OFFICERS AND JURIES

In addition to conducting the matches, as described in the detailed directions in this booklet, the Range Officers have the responsibility for specific actions before and after the competition. Pre-match administration is covered in chapter 6.4 Technical Rules, which includes instructions for range and pit personnel, checking all systems, conducting practice shooting, allocation of firing points and target distribution. After completion, targets, scorecards, Register Keeper’s scorecards and score-sheets are to be sent to the RTS Office. Equipment should be disassembled and stored. The range should be cleared and cleaned. The Chief Range Officer should remain available to the Classification Office to assist in resolving problems. All range personnel should be familiar with these very important responsibilities.

NOTE:
Rule references in the material which follows are designated by the starting digit as follows:

4. ISSF Eligibility and Sponsorship Rules
6. Technical Rules
10. Running Target Rules

Number Number in this Manual
Number Number of the Rule Book

NOTE:
Warnings can be given also by the Range Officials, any deductions or DSQ are the responsibility of the Jury Members, according to the ISSF Rules.

NOTE:
Timings given in these rules are provided as guidelines. For exact timings, check the document.
1. GENERAL

10m Running Target Men (30 + 30 Shots) (ISSF Rule 3.3.1.1)
50m Running Target Men (30 + 30 Shots) (ISSF Rule 3.3.1.1)
10m Running Target Mixed Men (20 + 20 Shots) (ISSF Rule 3.3.1.1)
50m Running Target Mixed Men (20 + 20 Shots) (ISSF Rule 3.3.1.1)
10m Running Target Women (30 + 30 Shots) (ISSF Rule 3.3.1.2)
10m Running Target Mixed Women (20 + 20 Shots) (ISSF Rule 3.3.1.2)
10m Running Target Women Junior (30 + 30 Shots) (ISSF Rule 3.3.1.4)
50m Running Target Men Junior (20 + 20 Shots) (ISSF Rule 3.3.1.4)
10m Running Target Mixed Women Junior (20 + 20 Shots) (ISSF Rule 3.3.1.4)
10m Running Target Mixed Men Junior (20 + 20 Shots) (ISSF Rule 3.3.1.4)
50m Running Target Mixed Men Junior (20 + 20 Shots) (ISSF Rule 3.3.1.4)
10m Running Target Women Junior (30 + 30 Shots) (ISSF Rule 3.3.1.5)
10m Running Target Mixed Women Junior (20 + 20 Shots) (ISSF Rule 3.3.1.5)

Give to the first Athlete the opportunity to dry fire a full stage before the start of the competition (ISSF Rule 10.7.3.2).

1.1 COMPETITION

For men, men junior, women and women junior.

1.1.1 Be sure the range is clear.

1.1.2 Call athletes to the firing line. Check names, Bib (start) numbers and firing positions.

1.1.3 Notify Register Keepers of any changes.

1.1.4 Has equipment been checked? Mark Start List Y/N. Check the athletes clothing to ensure compliance with all parts of ISSF Rule 10.5, and ISSF Eligibility and Sponsorship Rules Section 4.

1.2 ANNOUNCE

“WELCOME ...

THIS IS THE 10M / 50M RUNNING TARGET MATCH (OR MIXED RUNS).
THE PROGRAM IS 60 (40) COMPETITION SHOTS, DIVIDED IN TWO STAGES: 30 (20) SHOTS SLOW RUN AND 30 (20) SHOTS FAST RUN.”

“PREPARATION TIME BEGINS NOW” (2 minutes, ISSF Rule 10.7.3.7)
At the end of the preparation the athlete must call “READY”. The sighting target, from right, must appear within four (4) seconds. The athlete must repeat the same call before each sighting shot and before the first competition shot.

1.2.1 If the athlete exceeds the two (2) minutes, allow 30 additional seconds, and then start the target.

1.2.1.1 Pause of 60 seconds to adjust the sight. (ISSF Rule 10.7.4 e))

1.2.1.2 The result of the shot must be shown for at least four (4) seconds. (ISSF Rule 10.7.4 f))

1.2.1.3 10m: Target available to run in not more than 18 seconds, athlete ready in not
more than 20 seconds (ISSF Rule 10.7.4 i))

1.2.1.4 50m: Target available to run in not more than 12 seconds, athlete ready in not more than 18 seconds (10.7.4 h))

1.3 NOTES

1.3.1 Range Officers must move continually and quietly while observing the athletes at all times.

1.3.2 If a target falls down with no shot, issue a new target and number it accordingly. Write the reason for the replacement on the back. At the end of the match, retrieve the fallen target.

1.3.3 Shots fired before the appearance of the target must be scored as a miss. Mark “Z” in the protocol and let run the target. The same mark for shots not hitting the target.

1.3.4 Mark “X” for hits outside the scoring rings.

1.3.5 Mark “-” if the athlete does not shoot.

1.3.6 In the mixed run events: 10 slow and 10 fast runs from each side, equal number of runs of each speed from each side, no more than five (5) continuous runs at the same speed. (ISSF Rule 10.7.2.3 b))

1.3.7 Interruptions (ISSF Rule 10.7.4.2)

If there is a delay of more than five (5) minutes or the athlete is moved to another firing point, two (2) additional sighting shots (in mixed runs 4) from the same side from which the series is to be continued. Announce “sighting shots”. Inform the Score Keeper.

1.3.8 If releasing the propelling charge during the competition, after his first competition target is in place, without a hit on the target will be scored as a miss. (ISSF Rule 10.7.4.6 b))

1.3.9 If the athlete complains about a shot, the Chief Range Officer stops the shooting and calls the Jury to decide.

1.4 MALFUNCTIONS

If the athlete experiences technical problems with his rifle or ammunition, making it impossible to shoot, the rifle must be placed on the bench or table without further touching it. The Range Officer must be called and shown the malfunction or rifle defect. The Range Officer must interrupt the series of target runs and start the timer to determine the length of the interruption. (ISSF Rule 10.10.1)

1.4.1 Tie-Breaking: Individual ties in 50m and 10m Events:

Ties for places 1-3, if two or more athletes shoot equal scores, a shoot off must be decided under arrangement made by the Jury. Two (2) sighting shots (one (1) left – one (1) right) and two (2) competition shots (one (1) left – one (1) right) in 2.5 seconds (fast run) on command for all competition shots. (ISSF Rule 10.12.1.1 and 10.12.1.1. a)) In the event of a further tied score the shoot-off will continue until the tie is broken. (ISSF Rule 10.12.1.1 b))
2. MEDAL MATCH

Be sure that all four (4) athletes have shot at the qualification round and the classification has been done according to the rules. If there is tie after qualification, tie will be broken according to shoot-off rules.

A 10m Running Target Medal Match may be conducted as a final stage in the 10m Running Target Men, Women, Men Junior or Women Junior.

The full 10m Running Target Men, Women, Men Junior or 10m Women Junior course of fire must be completed as a Qualification Round for a Medal Match.

1.5 No qualification scores go forward into the scoring of the Medal Match but positions of athletes must be clear because in Medal Match winner of qualification shoots against fourth and second against third.

1.6 Medal Match competition (for men, women, men juniors and women juniors).

1.6.1 Be sure the range is clear.

1.6.2 Call athletes to the firing line. Check names, Bib (start) numbers and firing positions according to their positioning in qualification, and an introduction of the athletes must be made.

1.6.3 Has equipment been checked? Mark Start List Y / N. Check the athletes clothing to ensure compliance with ISSF Rule 10.5 and ISSF Eligibility and Sponsorship Rules Section 4.

1.6.4 If there are four (4) ranges. First relay, where you find winner and loser from both pairs, should shot at same time. Losers are shooting for bronze medal and winners for silver and gold medals in separate relay. Together three (3) relays.

2.3 ANNOUNCEMENTS

“WELCOME ...
THIS IS MEDAL MATCH FOR 10M RUNNING TARGET MEN (WOMEN, MEN JUNIOR OR WOMEN JUNIOR).

THE PROGRAM CONSISTS OF SHOTS IN FAST RUNS UNTIL ONE (1) ATHLETE OF THE PAIR GETS SIX (6) POINTS. AN ATHLETE CAN GET ONE (1) POINT IF HIS / HER SCORE IS BETTER THAN ANOTHER ATHLETES SCORE. NORMAL RESULTS ARE NOT SCORED, ONLY THOSE „BIG POINTS”.

THE LOSERS OF THE TWO (2) SEMIFINALS MATCHES WILL COMPETE FOR BRONZE MEDAL IN THE SAME WAY AS BELOW. THE WINNERS OF THE TWO (2) SEMIFINAL MATCHES WILL COMPETE FOR GOLD OR SILVER MEDAL IN THE SAME WAY AS BELOW. MEDAL MATCH QUALIFIERS MUST REPORT READY TO SHOOT ON THE RANGE TEN (10) MINUTES BEFORE THE START TIME.”
Command:
"PREPARATION TIME BEGINS NOW" (1 minute)
At the end of preparation time there are two (2) sighting shots: the first on command and the second without command.
All competition the shots are on command and results announced after every shot.
Commands:
“FOR THE FIRST SIGHTING SHOT LOAD – ATTENTION 3-2-1 START”
2nd Sighting shot without command.
30 Seconds Pause
Commands:
“FOR YOUR FIRST COMPETITION SHOT LOAD – ATTENTION 3-2-1 START”
"STOP"
Announce:
“THE POINT GOES TO …”
Continue of the procedure until all matches are decided (2 points different).